# **W**

# prop-031-v001: Proposal to amend APNIC IPv6 assignment and utilisation requirement policy

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# The Proposal

- 1. Add a /56 end-site allocation point (in addition to /64 and /48)
- 2. Default end-site allocation for SOHO end sites to be a /56
- 3. Evaluation for subsequent allocations to be based on an HD-Ratio value of 0.94
- 4. End-site allocation size for HD-Ratio calculation based on a /56 unit



# **Presentation**

- 1. Motivation
- 2. Impact analysis
- 3. Implementation



# 1. Motivation

 Analysis of overall lifetime and deployment size of IPv6



# **Current Address Allocation Policies**

- RIR to ISP(LIR):
  - Initial allocation: /32 (minimum)
  - Subsequent allocation: /32 (minimum)
- ISP(LIR) to customer:
  - Only 1 interface ever: /128
  - Only 1 subnet ever: /64
  - Everything else: /48 (minimum)
- ISP(LIR) to each POP:
  - /48

# Address Efficiency – HD=0.8

Prefix	/48 count	end-site count	
/2.2	65 536	7 122	
/32	65,536	7,132	
/31	131,072	12,417	
/30	262,144	21,619	
/29	524,288	37,641	
/28	1,048,576	65,536	
/27	2,097,152	114,105	
/26	4,194,304	198,668	
/25	8,388,608	345,901	
/24	16,777,216	602,249	
/23	33,554,432	1,048,576	
/22	67,108,864	1,825,677	
/21	134,217,728	3,178,688	
/20	268,435,456	5,534,417	
/19	536,870,912	9,635,980	
/18	1,073,741,824	16,777,216	

# Squeezing in Bigger Numbers for Longer Timeframes

- The demand global populations:
  - -Households, Workplaces, Devices, Manufacturers, Public agencies
  - Thousands of service enterprises serving millions of end sites in commodity communications services
  - -Addressing technology to last for at least tens of decades
  - -Total end-site populations of tens of billions of end sites i.e. the total is order 10<sup>11</sup>
- The supply inter-domain routing
  - -We really may be stuck with BGP
  - -Approx 200,000 routing (RIB) entries today
  - -A billion routing (RIB) entries looks a little too optimistic i.e. a total entry count is order **10**<sup>7</sup>
- The shoe horn
  - -Aggregation and hierarchies in the address plan

# Longevity

- Shifting a technology base due to address scarcity leads to a scarcity solution, not necessarily a superior solution
- It would be preferable to provide for ample address supply over the entire anticipated technology lifecycle
  - -i.e. still have 'ample' addresses at the end of the lifecycle
- Long-end IPv6 lifecycle estimate of 60 100 years



# Putting it together

- Aggregation and hierarchies are not highly efficient addressing structures
- The addressing plan needs to accommodate both large and small
- The addressing plan needs to be simple

(16 bit subnets) + (HD = 0.8) + (global populations) + (60-100 years) =?





# **HD Ratio for Bigger Networks**

Prefix	/48 count	end-site count
/21	134,217,728	3,178,688
/20	268,435,456	5,534,417
/19	536,870,912	9,635,980
/18	1,073,741,824	16,777,216
/17	2,147,483,648	29,210,830
/16	4,294,967,296	50,859,008
/15	8,589,934,592	88,550,677
/14	17,179,869,184	154,175,683
/13	34,359,738,368	268,435,456
/12	68,719,476,736	467,373,275
/11	137,438,953,472	813,744,135
/10	274,877,906,944	1,416,810,831
/9	549,755,813,888	2,466,810,934
/8	1,099,511,627,776	4,294,967,296
/7	2,199,023,255,552	7,477,972,398
/6	4,398,046,511,104	13,019,906,166
/5	8,796,093,022,208	22,668,973,294
/4	17,592,186,044,416	39,468,974,941
/3	35,184,372,088,832	68,719,476,736
/2	70,368,744,177,664	119,647,558,364
/1 1	.40,737,488,355,328	208,318,498,661

# Multiplying it out

A possible consumption total:

a simple address plan (/48s)

- x aggregation factor (HD = 0.8)
- x global populations (10\*\*11)
- x 60 years time frame
- = 50 billion 200 billion
- = /1 -- /4 range

RFC 3177 (Sept 2001) estimated 178 billion global IDs with a higher HD ratio. The total "comfortable" address capacity was a /3.





# Is this enough of a margin?

## /4 consumption

- A total of 1/16 of the of the available IPv6 address space

## /1 consumption

- A total of 1/2 of the available IPv6 address space

## Factors / Uncertainties:

- Time period estimates (decades vs centuries)
- Consumption models (recyclable vs one-time manufacture)
- Network models (single domain vs overlays)
- Network Service models (value-add-service vs commodity distribution)
- Device service models (discrete devices vs ubiquitous embedding)
- Population counts (human populations vs device populations)
- Address Distribution models (cohesive uniform policies vs diverse supply streams)
- Overall utilization efficiency models (aggregated commodity supply chains vs specialized markets)

# If this is looking slightly uncomfortable...

then we need to re-look at the basic assumptions to see where there may be some room to shift the allocation and/or architectural parameters to obtain some additional expansion space

# Where's the Wriggle Room?

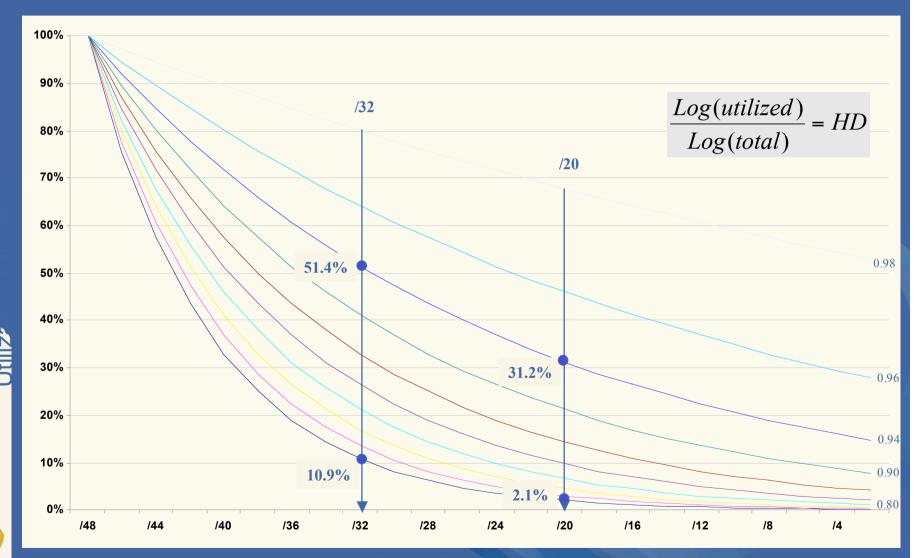
- IPv6 Allocation Policies
  - -The HD-Ratio target for address utilization
  - -The subnet field size used for end-site allocation
- IPv6 Address Architecture
  - -64 bit Interface ID

48 bits

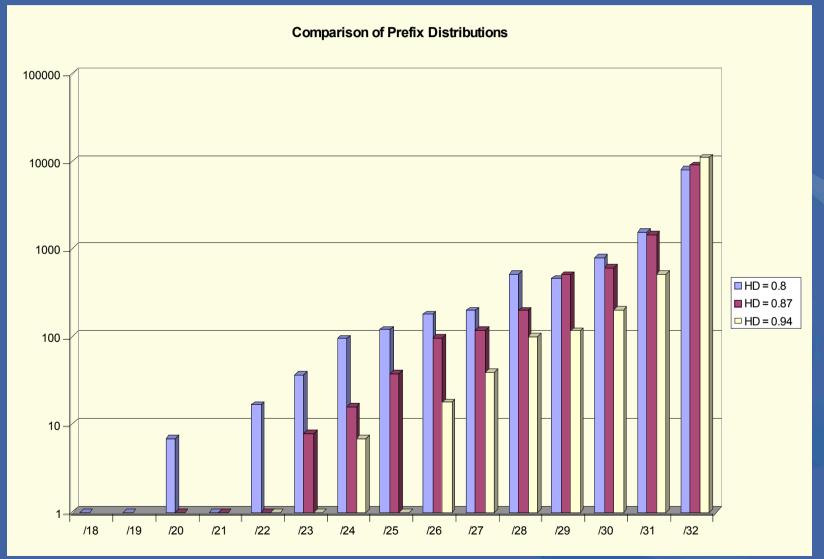
16 bits

64 bits

# 1. Varying the HD Ratio



# Comparison of prefix size distributions from V6 registry simulations





## **Observations**

- 80% of all allocations are /31, /32 for HD ratio of 0.8 or higher
  - Changing the HD ratio will not impact most allocations in a steady state registry function
- Only 2% of all allocations are larger than a /27
  - -For these larger allocations the target efficiency is lifted from 4% to 25% by changing the HD Ratio from 0.8 to 0.94
- Total 3 year address consumption is reduced by a factor of 10 in changing the HD ratio from 0.8 to 0.94



# What is a "good" HD Ratio to use?

- Consider <u>what is common practice</u> in today's network in terms of internal architecture
  - APNIC survey of ISPs in the region on network structure and internal levels of address hierarchy and will present the findings at APNIC 20
- Define a <u>common 'baseline' efficiency level</u> rather than an average attainable level
  - -What value would be readily achievable by large and small networks without resorting to renumbering or unacceptable internal route fragmentation?
- Consider overall <u>longer term objectives</u>
  - -Anticipated address pool lifetime
  - -Anticipated impact on the routing space



## 2. The Subnet Identifier field

## RFC 3177: The subnet field

## Recommendation

- /48 in the general case, except for very large subscribers
- /64 when it is known that one and only one subnet is needed by design
- /128 when it is absolutely known that one and only one device is connecting

## **Motivation**

- reduce evaluation and record-keeping workload in the address distribution function
- ease of renumbering the provider prefix
- · ease of multi-homing
- end-site growth
- allows end-sites to maintain a single reverse mapping domain
- Allows sites to maintain a common reverse mapping zone for multiple prefixes
- Conformity with site-local structure (now unique locals)

# **Alternatives for subnetting**

- Consider variable length subnetting
  - Allows for greater end-site address utilization efficiencies
  - Implies higher cost for evaluation and record keeping functions
  - Implies tradeoff between utilization efficiency and growth overheads
  - Likely strong pressure to simplify the process by adopting the maximal value of the range



# **Alternatives for subnetting**

- Consider /56 SOHO default size
  - -Maintain /128 and /64 allocation points, and /48 for compound enterprise end-sites
  - Processing and record-keeping overheads are a consideration here
  - -End-site growth models for SOHO are not looking at extensive subnetting of a single provider realm
  - -Renumbering workload is unaltered
  - -Multi-homing is not looking at prefix rewriting
  - -Fixed points maintains reverse mapping zone functions
  - -Allow for overall 6 7 bits of reduced total address consumption

## 3. The Interface Identifier

- This 64 bit identifier is now well embedded in the address architecture and protocol specification for IPv6
- Considerations for change here have extensive implications in terms of overlayed services of auto-configuration and discovery functions



# Where's the Wriggle Room?

## The HD ratio

- If using HD = 0.8 consumes 1 block of address space
- Using HD = 0.87 consumes 1/2 as much space
- Using HD = 0.94 consumes 1/10 as much space
- i.e. moving to a higher HD ratio will recover up to 3 bits here

## The subnet field

- /56 SOHO default subnet size may alter cumulative total by 6 - 7

/10 -- /17 total consumption given original demand estimates

Is this sufficient margin for error / uncertainty in the initial assumptions about the deployment lifetime for IPv6?

## Now or Later?

## RFC3177

Therefore, if the analysis does one day turn out to be wrong, our successors will still have the option of imposing much more restrictive allocation policies on the remaining 85%.

- Do we want to create early adopter rewards and late adopter restrictions?
- Should we attempt to operate with more stable policies across the anticipated technology lifecycle?

# 2. Impact Analysis

- ü Greater confidence in address availability across anticipated technology lifecycle
- ü Fairness of allocations across the anticipated technology lifecycle
- û Higher overheads in profiling end site allocations
- û Potential renumbering in end site growth cases
- û Higher overheads in network address planning for HD ratio value of 0.94

# 3. Implementation

- Part of a global coordination effort across all RIRs
  - -Possible review of policy proposal following consideration from other RIR forums

