

# Network-Based Security

## ISP Current Practices

APNIC22 - Kaohsiung, Taiwan

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# Agenda

- What Is The Security Problem
- Security Practices in Large ISPs
  - What they do and why
- Configuration Examples



# What Are Security Goals?

- Controlling Data / Network Access
- Preventing Intrusions
- Responding to Incidences
- Ensuring Network Availability
- Protecting information in Transit

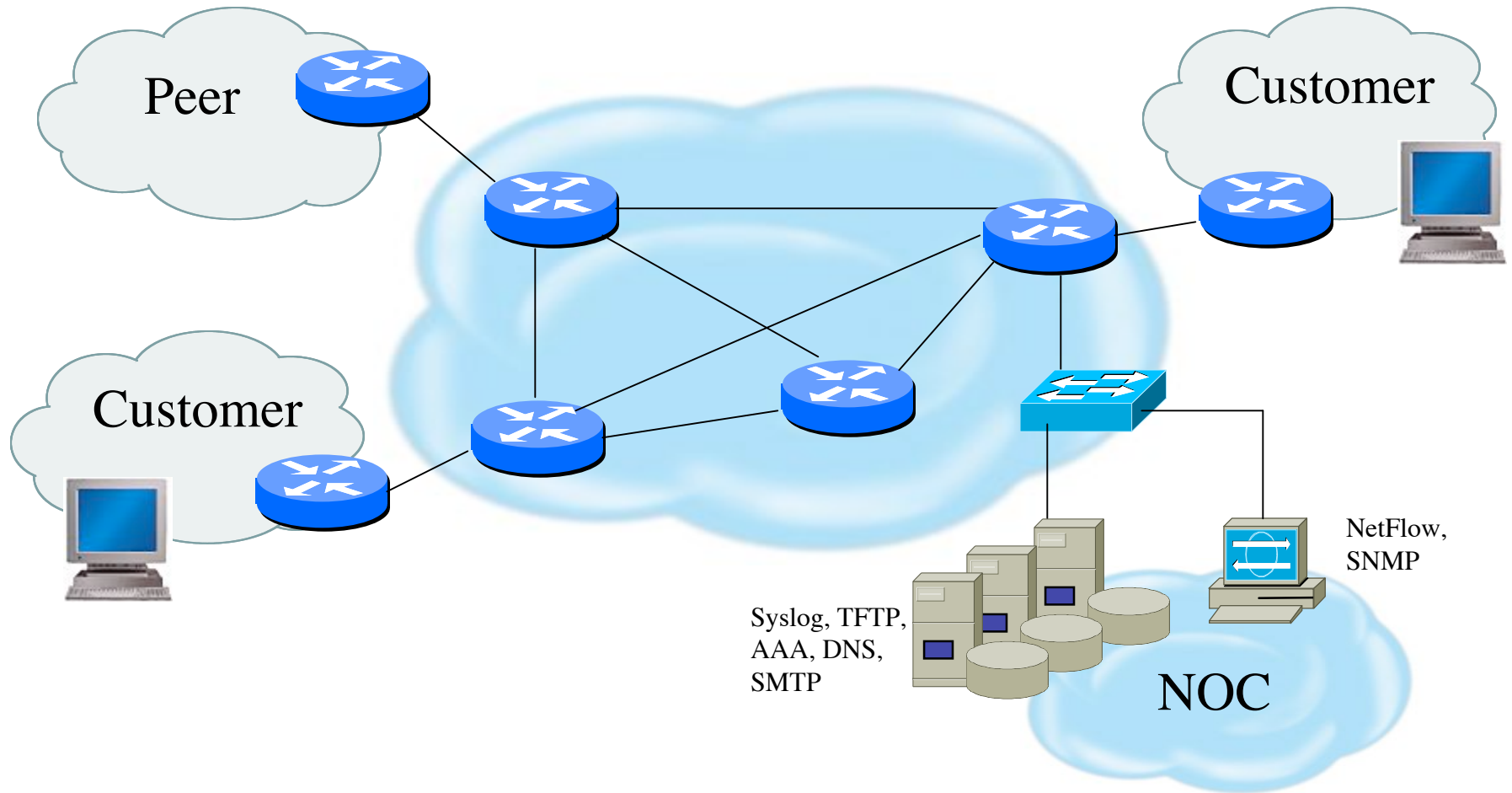


# First Step.....Security Policy

- What are you trying to protect?
  - What data is confidential?
  - What resources are precious?
- What are you trying to protect against?
  - Unauthorized access to confidential data?
  - Malicious attacks on network resources?
- How can you protect your site?



# Infrastructure Security



# How Do Large ISPs Protect Their Infrastructures ?

- Understand the Problem
- Establish an Effective Security Policy
  - physical security
  - logical security
  - control/management plane
  - routing plane
  - data plane
- Procedures For Incident Response
  - assessing software vulnerability risk
  - auditing configuration modifications



# Risk Mitigation vs Cost of Security

***Risk mitigation:*** the process of selecting appropriate controls to reduce risk to an acceptable level.

The ***level of acceptable risk*** is determined by comparing the risk of security hole exposure to the cost of implementing and enforcing the security policy.

**Assess the cost of certain losses and do not spend more to protect something than it is actually worth.**



# Definitions (rfc 2828)

**Threat:** A threat is a potential for a security violation, which exists when there is a circumstance, capability, action, or event that could breach security and cause harm.

**Threat Action (attack):** an assault on system security that derives from an intelligent act that is a deliberate attempt to evade security services and violate the security policy of a system

**Threat Consequence:** The threat consequences are the security violations which results from a threat action, i.e. an attack.



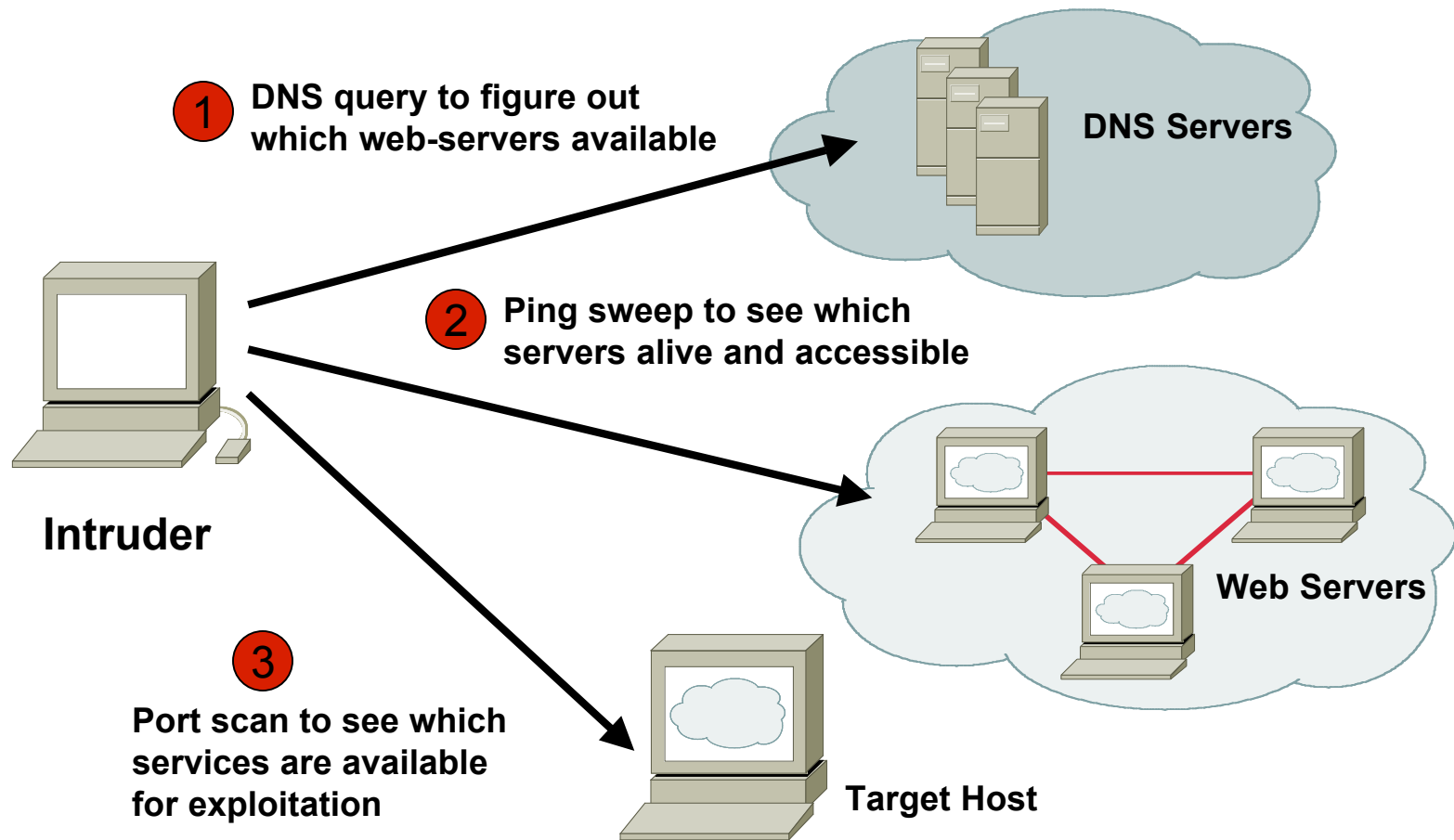


# Attack Sources

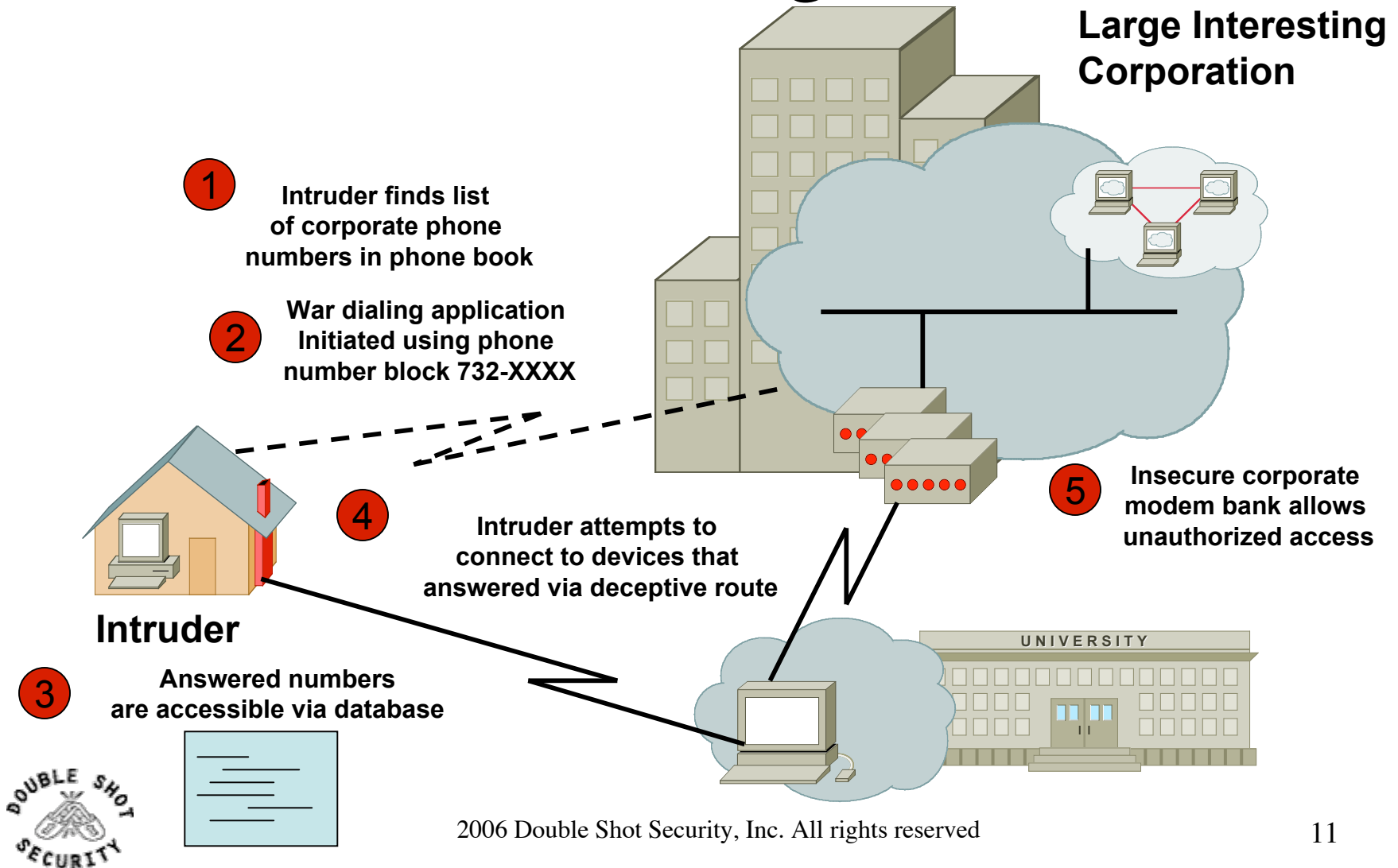
- **Passive vs Active**
  - Writing and/or reading data on the network
- **On-Path vs Off-Path**
  - How easy is it to subvert network topology?
- **Insider or Outsider**
  - What is definition of perimeter?
- **Deliberate Attack vs Unintentional Event**
  - Configuration errors and software bugs are as harmful as a deliberate malicious network attack



# Example Active Reconnaissance Attempt



# Off-Path, Outsider Attack: War Dialing



# Operational Security Impact

## ➤ Unauthorized Disclosure

- circumstance or event whereby entity gains access to data for which it is not authorized

## ➤ Deception

- circumstance or event that may result in an authorized entity receiving false data and believing it to be true

## ➤ Disruption

- circumstance or event that interrupts or prevents the correct operation of system services and functions

## ➤ Usurpation

- circumstance or event that results in control of system services or functions by an unauthorized entity



# Security Services

- User Authentication
- User Authorization
- Data Origin Authentication
- Access Control
- Data Integrity
- Data Confidentiality
- Auditing / Logging
- DoS Mitigation



# Functional Considerations

- Device Physical Access
- Device Management
  - In-band
  - Out-Of-Band (OOB)
- Data Path
- Routing Control Plane
- Software Upgrade / Configuration Integrity

- Logging
- Filtering
- DoS Tracking /Tracing
  - Sink Hole Routing
  - Black-Hole Triggered Routing
  - Unicast Reverse Path Forwarding (uRPF)
  - Rate Limiting



# Device Physical Access

## (Survey Results)

- Equipment kept in highly restrictive environments
- Console access
  - password protected
  - access via OOB management
- Individual users authenticated
- Social engineering training and awareness



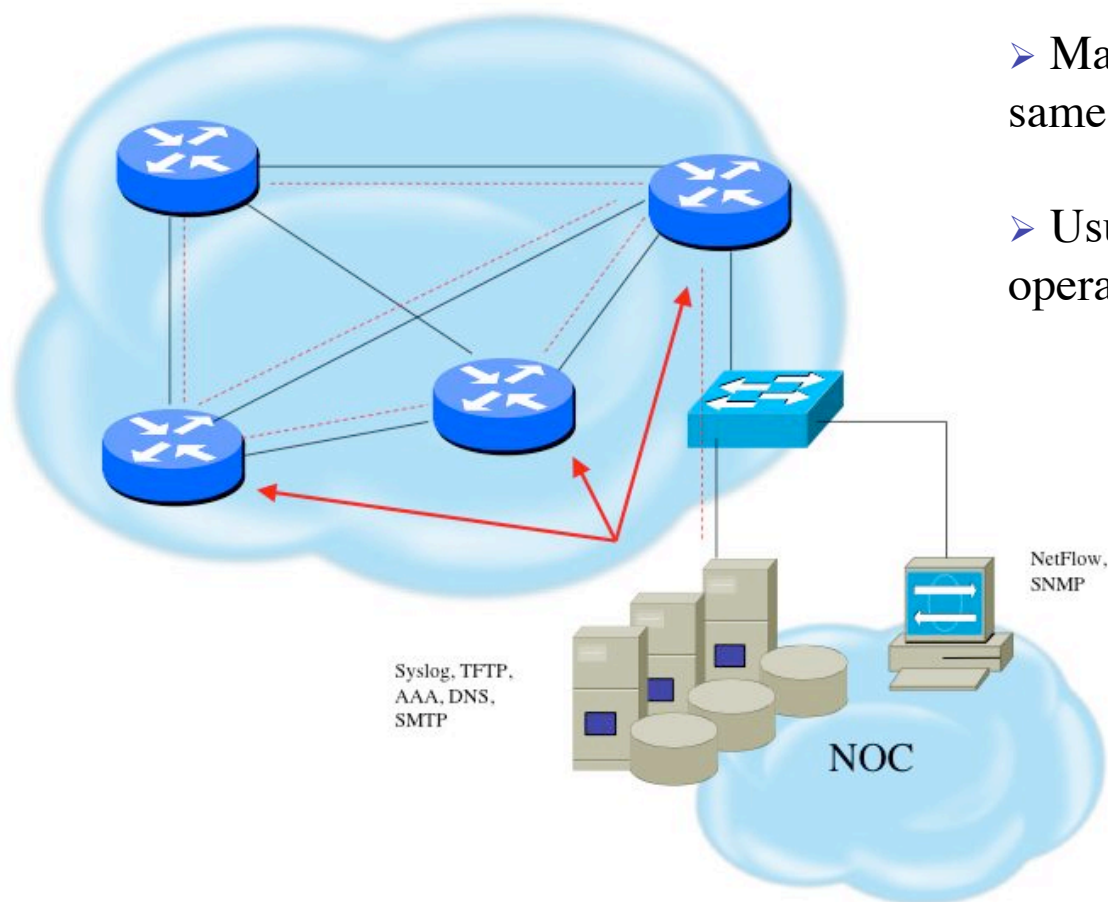
# Securing Device Management

- Miscreants have a far easier time gaining access to devices than you think.
- Ensure that the basic security capabilities have been configured.
- In-band vs Out-of-band management tradeoff





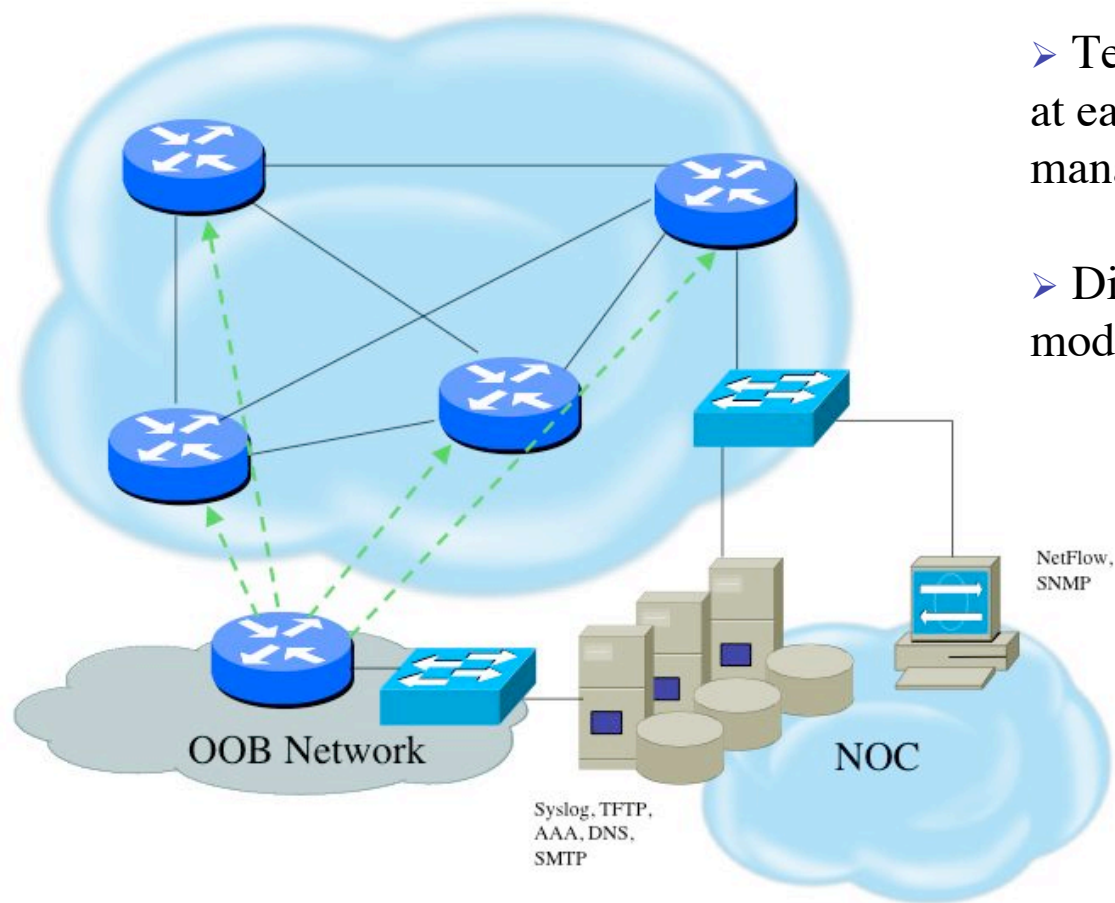
# Device In-Band Management



- Management traffic uses same path as transit data
- Usually an issue of operational cost



# Device OOB Management



- Terminal servers are used at each location for OOB management
- Dial-back encrypted modems are used as backup



# Device Management (Survey Results)

- SSH primarily used; Telnet only from jumphosts
- HTTP access explicitly disabled
- All access authenticated
  - Varying password mechanisms
  - AAA usually used
    - different servers for in-band vs OOB
    - Different servers for device authentication vs other
    - Static username pw or one-time pw
  - Single local database entry for backup
- Each individual has specific authorization
- Strict access control via filtering
- Access is audited with triggered pager/email notifications
- SNMP is read-only
  - Restricted to specific hosts
  - View restricted if capability exists
  - Community strings updated every 30-90 days



# Telnet is Insecure

- Avoid using Telnet
  - Some older devices may require it
- Telnet sends information in clear
  - Username and password can easily be sniffed
- **\*IF\*** Telnet used, mitigate risk
  - Limit access
  - Use jumphosts from remote sites



# Secure Shell (SSH)

- Username/password information is encrypted
- Host-based authentication
- Flexible authentication methods
  - One-time password, Kerberos, Public key
- Negotiates parameters
  - Key exchange method, public key algorithm, symmetric encryption algorithm, authentication algorithm, hash fcn
- Allows Secure Tunneling
  - TCP port forwarding
  - Forward remote ports to local ones
- Uses TCP port 22



# SSH Support

- Two flavors of ssh, ssh1 and ssh2
- Use ssh2 if possible
- Client will either "speak" ssh1 or ssh2
- OpenSSH for UNIX
  - [www.openssh.org](http://www.openssh.org)
  - Supports both ssh1 and ssh2
- Putty client for Windows
  - [www.chiark.greenend.org.uk/~sgtatham/putty/](http://www.chiark.greenend.org.uk/~sgtatham/putty/)



# Using SSH on Cisco Routers

- Supported as of IOS 12.0S
- Ensure you have crypto image
- Set up SSH

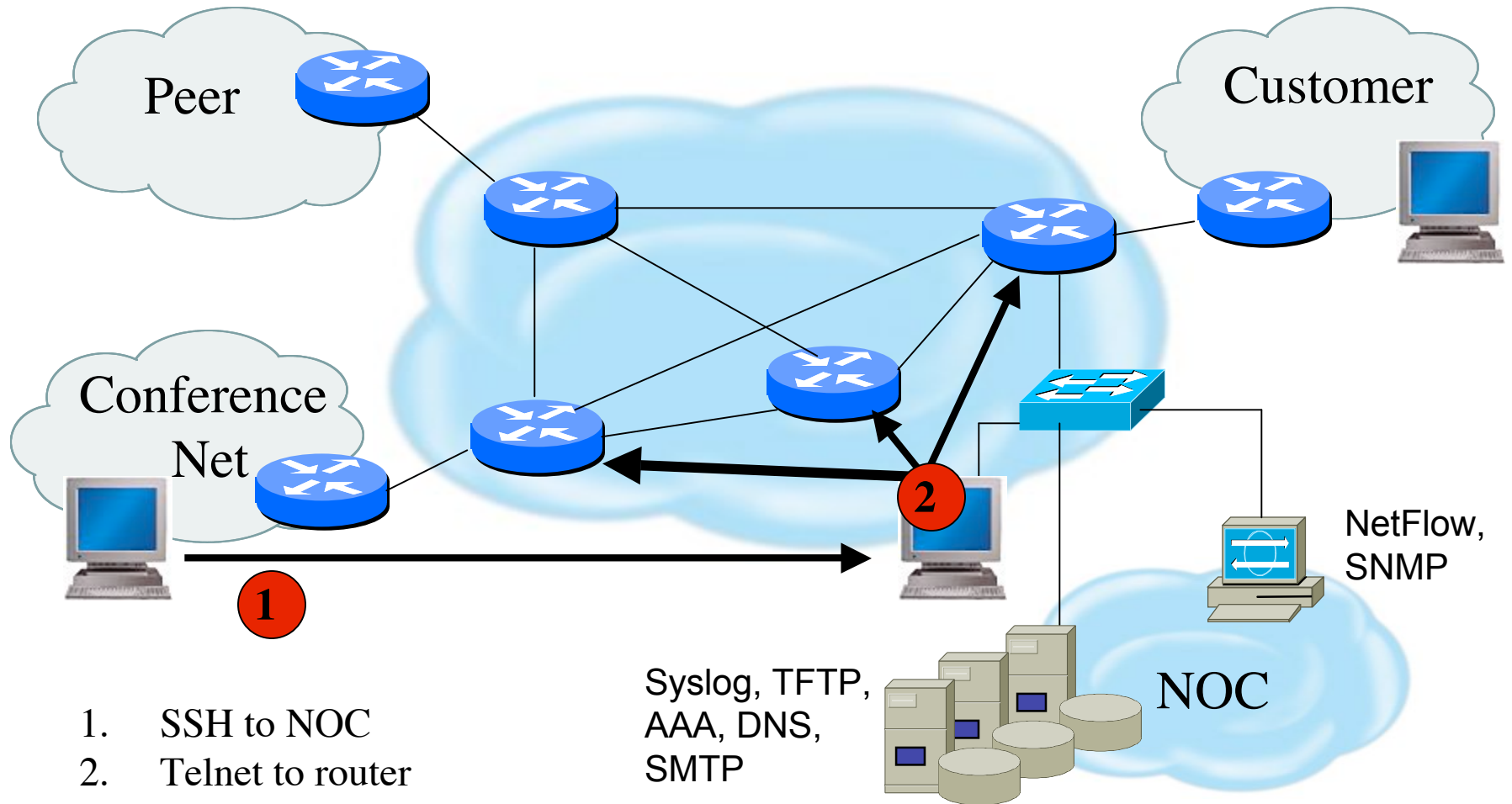
```
Router (config)# crypto key generate rsa
```

- Add SSH as input transport

```
line vty 0 4  
  transport input ssh
```



# Telnet using SSH 'Jumphost'



1. SSH to NOC
2. Telnet to router





# Turn Off Unused Services

## Interface-Specific Services

- no ip redirects
- no ip directed-broadcast
- no ip proxy-arp
- no ip source-route
- no ip mask-reply
- no cdp enable

## Global Services

- no service finger
- no ip finger
- no service pad
- no service udp-small-servers
- no service tcp-small-servers
- no ip bootp server
- no cdp run



# HTTP Server

- Cisco devices support starting in IOS 11.1CC and 12.0S

- Explicitly disable if not using

```
no ip http server
```

- Example Secure Configuration

```
access-list 36 permit <router 1 IP address>  
access-list 36 permit <router 2 IP address>  
access-list 36 deny any  
ip http server  
ip http port 6656  
ip http authentication aaa  
ip http access-class 36
```



# Limiting Device Access

```
access-list 29 permit <NOC subnet>
access-list 29 deny any
line vty 0 4
  access-class 29 in
  exec-timeout 5 0
  transport input telnet ssh
  transport output none
  transport preferred none
  login local
```

- Define specific subnet or hosts which can have telnet or ssh access
- Note that authenticated login is also used



# Disabling the AUX Port

```
line aux0
 login local
 no password
 transport input none
 no exec
```

- Will not let anyone log in
- Use this if not using aux port for console access



# Authenticate Individual Users

```
service password-encryption
enable secret 5 $1$mgfc$ISYSLeC6ookRSV7sI1vXR.
enable password 7 075F701C1E0F0C0B
!
username merike secret 5 $6$mffc$lmnGLEC67okLOMps
username staff secret 5 $6$ytjc$IchdLeC6o6klmR7s

line con 0
  exec-timeout 1 30
  login local
!
line vty 0 4
  exec-timeout 5 0
  login local
  transport input ssh
```



# AAA Authentication

```
aaa new-model
aaa authentication login default tacacs+ enable
aaa authentication enable default tacacs+ enable
aaa accounting exec start-stop tacacs+
!
ip tacacs source-interface loopback0
tacacs-server host <IP address>
tacacs-server key <shared secret>
!
line con 0
  exec-timeout 1 30
  login local
line vty 0 4
  exec-timeout 5 0
  login local
  transport input ssh
```



# Secure SNMP Access

- SNMP is primary source of intelligence on a target network!
- Block SNMP from the outside
  - access-list 101 deny udp any any eq snmp
- If the router has SNMP, protect it!
  - snmp-server community *f00bAr* RO 1
  - access-list 1 permit 127.1.3.5
- Limit the view of the SNMP table
  - snmp-server view *limitedforip* ip include
  - snmp-server community *newsecret* view *limitedforip*
- Explicitly direct SNMP traffic to an authorized management station.
  - snmp-server host *f00bAr* 127.1.3.5



# SNMP Configuration

```
access-list 35 permit <SNMP-server IP address>  
access-list deny any  
snmp-server community try2brkme RO 35  
snmp-server trap-source loopback0  
snmp-server trap authentication  
snmp-server host <SNMP-server IP address> try2brkme
```





# Banner....what's wrong?

banner login ^C  
Martini

2.5 ounces vodka  
1/5 ounce dry vermouth

Fill mixing glass with ice, add vermouth and vodka, and stir to chill. Strain into a Martini glass and garnish with an olive or lemon twist.

RELAX....INDULGE.....Get Off My Router!!

^C



# Better Device Banner

**!!!! WARNING !!!!**

You have accessed a restricted device.

All access is being logged and any unauthorized access will be prosecuted to the full extent of the law.

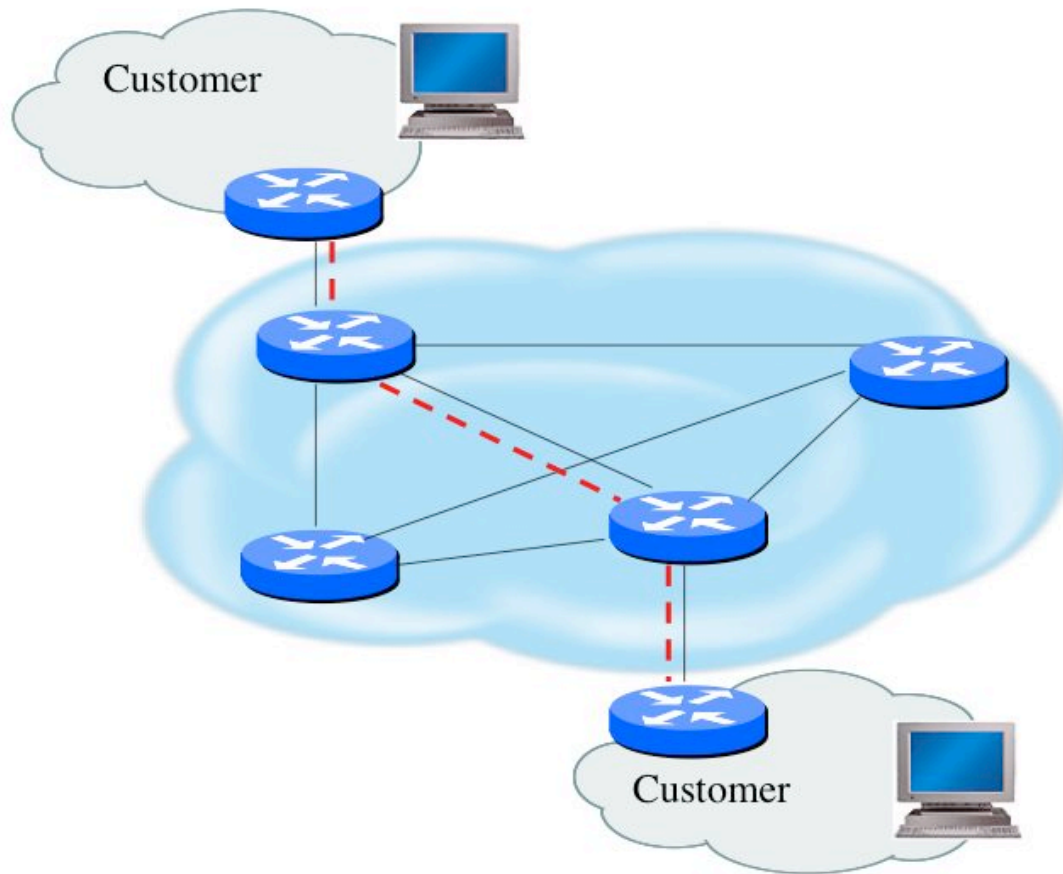


# Fundamental Device Protection Security Practices

- Secure logical access to routers with passwords and timeouts
- Never leave passwords in clear-text
- Authenticate individual users
- Restrict logical access to specified trusted hosts
- Allow remote vty access only through ssh
- Disable device access methods that are not used
- Protect SNMP if used
- Shut down unused interfaces
- Shut down unneeded services
- Ensure accurate timestamps for all logging
- Create appropriate banners
- Test device integrity on a regular basis



# Data Path



➤ Protecting traffic that is in transit

➤ Goal is not to become Internet police but to avoid performance and reliability issues



# Data Path

- Filtering and rate limiting are primary mitigation techniques
- BCP-38 guidelines for ingress filtering
- Null-route and black-hole any detected malicious traffic
- Netflow used for tracking traffic flows
- uRPF is not consistently implemented
- Logging of Exceptions



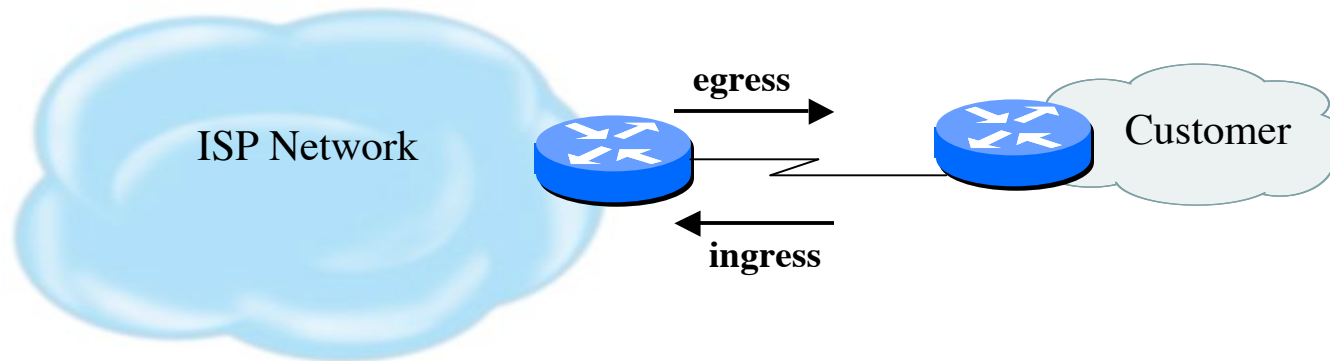
# BCP-38 Guidelines

Restrict transit traffic which originates from a downstream network to known, and intentionally advertised, prefix(es)

| <b>Description (Martian nets)</b> | <b>Network</b>  |
|-----------------------------------|-----------------|
| default                           | 0.0.0.0 /8      |
| loopback                          | 127.0.0.0 /8    |
| RFC 1918                          | 10.0.0.0 /8     |
| RFC 1918                          | 172.16.0.0 /12  |
| RFC 1918                          | 192.168.0.0 /16 |
| Net Test                          | 192.0.2.0 /24   |
| Special use                       | 224.0.0.0/3     |
| Special use                       | 169.254.0.0/16  |



# Sample Egress Filter



```
access-list 43 permit <my src network> log
access-list 43 deny any ;og
!
interface serial0/0/3
  ip access-group 43 out
```



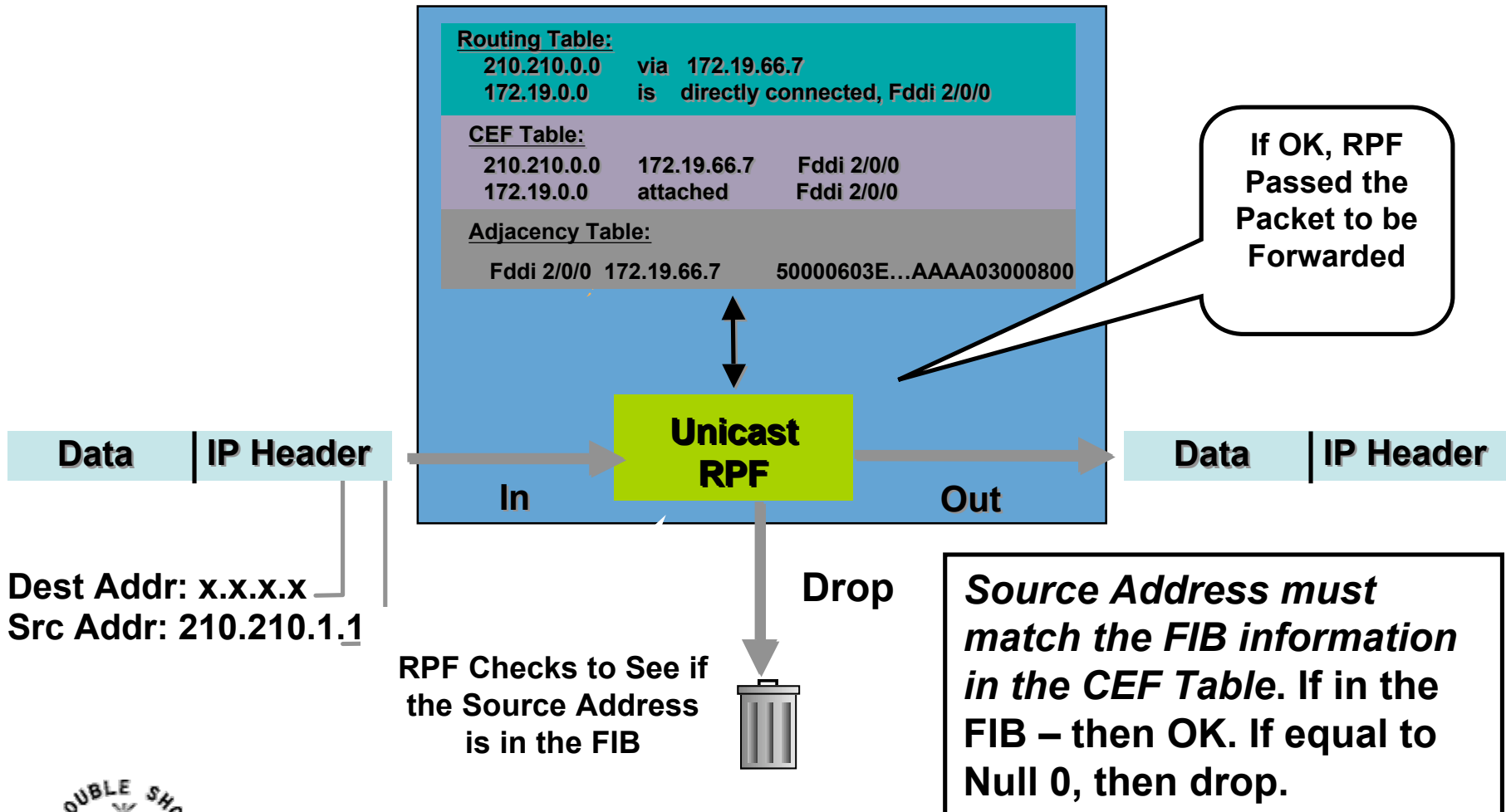
# Sample Ingress Filter

```
access-list 42 deny 0.0.0.0 0.0.0.0 log
access-list 42 deny 127.0.0.0 0.255.255.255 log
access-list 42 deny 10.0.0.0 0.255.255.255.255 log
access-list 42 deny 172.16.0.0 0.15.255.255 log
access-list 42 deny 192.168.0.0 0.0.255.255 log
Access-list 42 deny 192.0.2.0 0.0.0.255 log
access-list 42 deny 224.0.0.0 15.255.255.255 log
access-list 42 deny 169.254.0.0 0.0.255.255 log
access-list 42 deny <my src network> log
access-list 42 permit any
!
interface serial0/0/3
    ip access-group 42 in
```





# Unicast Reverse Path Forwarding ( uRPF )



# Configuring uRPF

## ➤ Cisco IOS

```
Router (config-if)#ip verify unicast reverse-path
```

or:

```
Router (config-if)#ip verify unicast source reachable-via [any|rx]  
[allow-default|allow-self-ping[ACL#]]
```

## ➤ Juniper

```
Router (config-if)#ip sa-validate
```

## ➤ FreeBSD

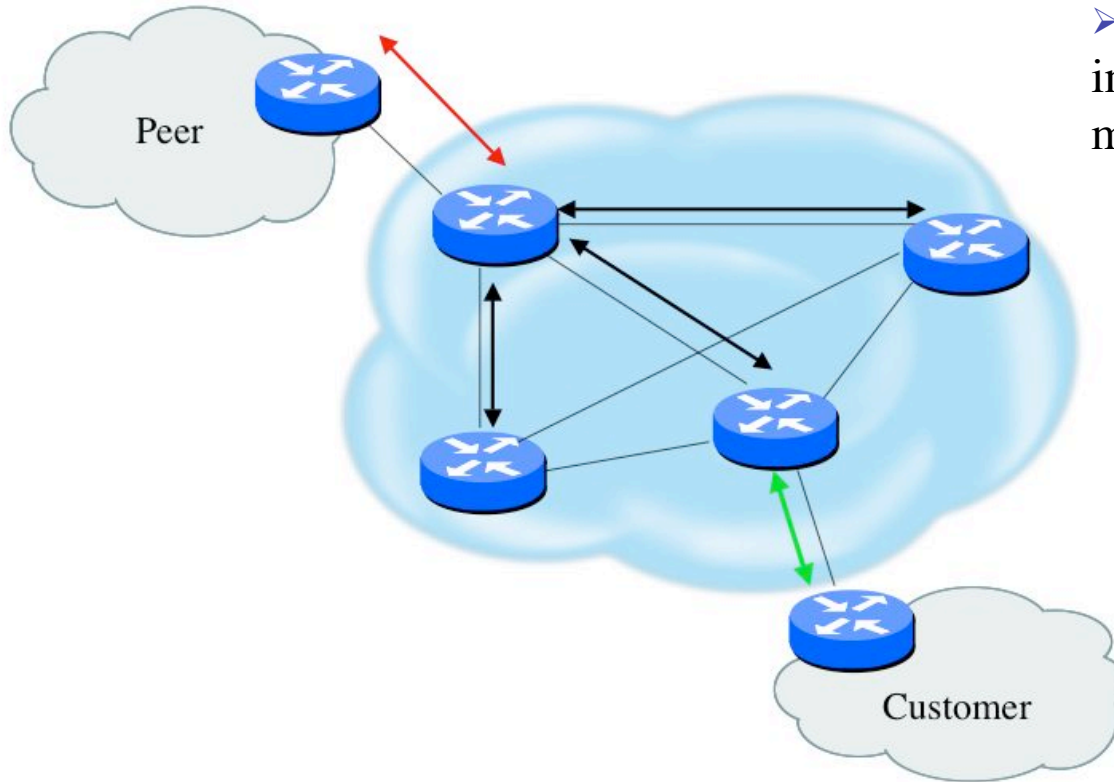
```
deny log ip from any to any not (versrcpath|verrevpath) in via em0
```

## ➤ Linux

```
echo 1 > /proc/sys/net/ipv4/conf/(all|ethx)/rp_filter
```



# Routing Control Plane



- Attacks on routing infrastructure are becoming more prevalent



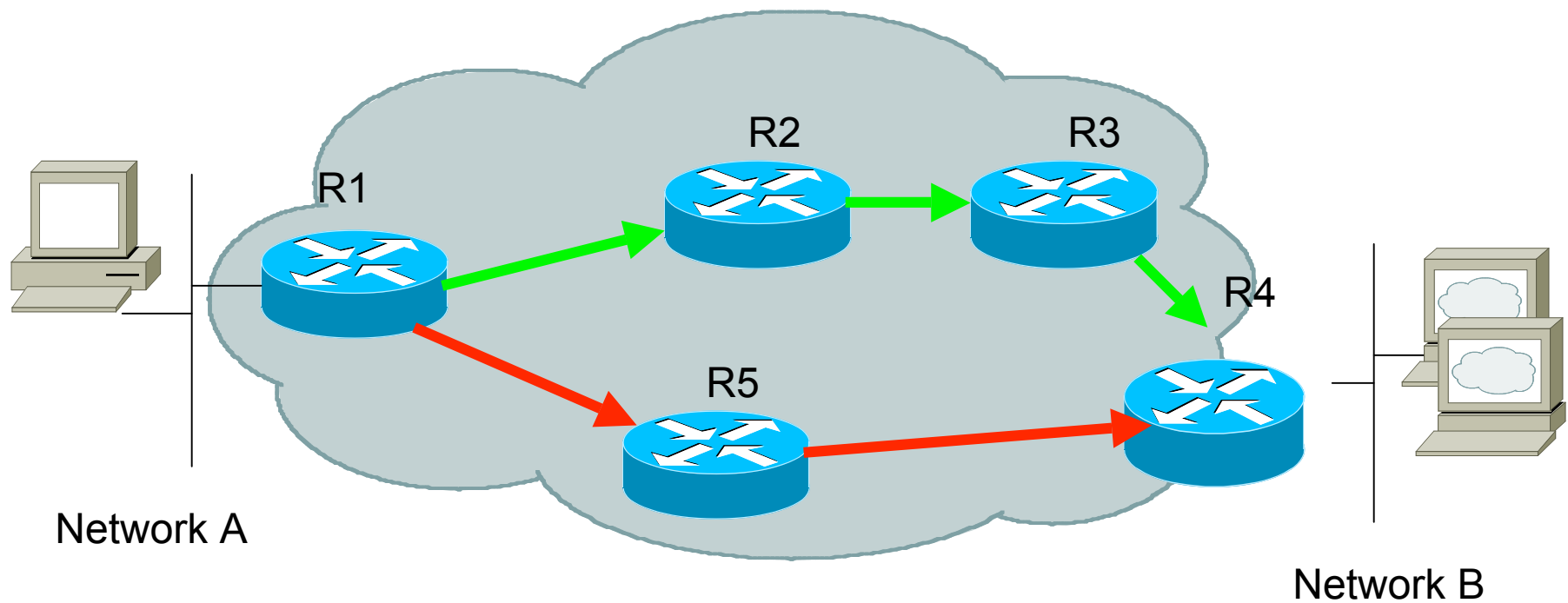
# How Can Routing Threats Be Realized ?

- Protocol error
  - Routing protocol itself
  - TCP issues for BGP
- Software bugs
  - Is it a bug or feature ?
- Active attack
  - More probable than you think !
- Configuration mistakes
  - Most common form of problem



# Routing Threat Consequence

- Traffic is sent along invalid path
- Traffic is dropped



# Routing Control Plane

## (Survey Results)

- MD-5 authentication
  - Some only deploy this at customer's request
- Route filters limit routes believed from valid peer
- Packet filters limit which devices appear as valid peer
- GTSM (TTL-Hack)
  - Limited iBGP deployment
  - Lack of consistent implementation
- Limiting propagation of invalid routing information
  - Prefix filters
  - AS-PATH filters (trend is leaning towards this)
  - Route dampening (latest consensus is that it causes more harm than good)



# BGP Prefix Lists

- Prefix-lists and access-lists are mutually exclusive
- Prefix-list should be used as an alternative to distribute list

```
router bgp 200
  neighbor <IP address> remote-as <eBGP AS>
  neighbor <IP address> prefix-list FILTER-IN in
  neighbor <IP address> prefix-list FILTER-OUT out
```



# Prefix List Examples

- Deny default route
  - ip prefix-list MKO deny 0.0.0.0/0
- Permit prefix 166.0.0.0/8
  - ip prefix-list MKO permit 166.0.0.0/8
- In 192/8 allow up to /24
  - ip prefix-list MKO permit 192.0.0.0/8 le 24
- In 192/8 deny /25 and above
  - ip prefix-list MKO deny 192.0.0.0/8 ge 25
- Permit all
  - ip prefix-list MKO permit 0.0.0.0/0 le 32





# Prefix Filter Bogons and RIR Blocks

- Templates available from the Bogon Project:
  - <http://www.cymru.com/Bogons/index.html>
- Cisco Template by Barry Greene
  - <ftp://ftp-eng.cisco.com/cons/isp/security/Ingress-Prefix-Filter-Templates/>
- Juniper Template by Steven Gill
  - <http://www.qorbit.net/documents.html>



# Sample BGP Route Filter

```
router bgp 200
no synchronization
  neighbor <ip address> remote-as <eBGP AS>
  neighbor <ip address> prefix-list bogon-filter in
  neighbor <ip address> prefix-list bogon-filter out
no auto-summary
!
ip prefix-list bogon-filter deny 0.0.0.0/8 le 32
ip prefix-list bogon-filter deny 10.0.0.0/8 le 32
ip prefix-list bogon-filter deny 127.0.0.0/8 le 32
ip prefix-list bogon-filter deny 169.254.0.0/16 le 32
ip prefix-list bogon-filter deny 172.16.0.0/12 le 32
ip prefix-list bogon-filter deny 192.0.2.0/24 le 32
ip prefix-list bogon-filter deny 192.168.0.0/16 le 32
ip prefix-list bogon-filter deny 224.0.0.0/3 le 32
ip prefix-list bogon-filter permit 0.0.0.0/0 le 32
```

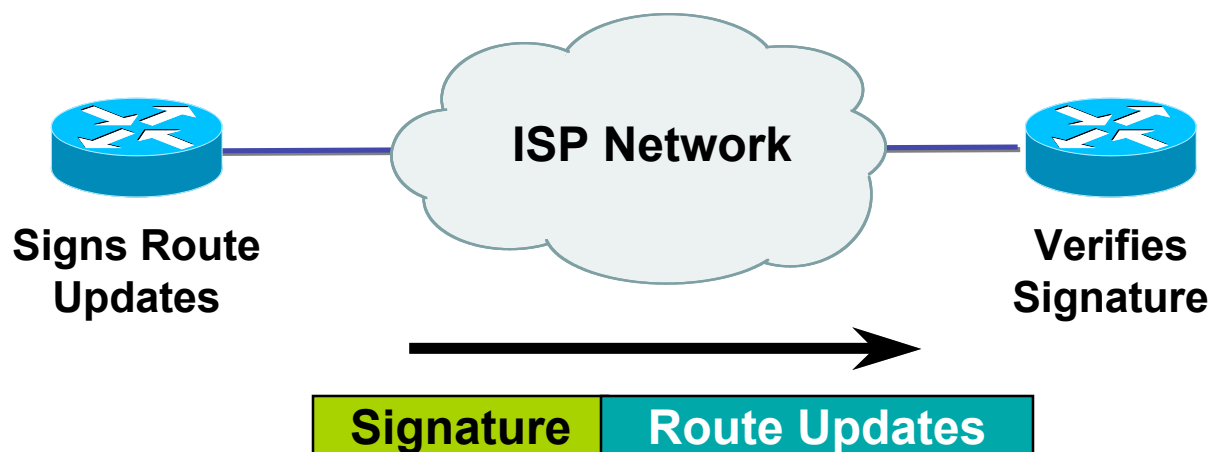


# BGP Security

- Maximum Prefix Tracking
  - Two level control
    - can log warnings or tear down session
    - Neighbor <IP add> maximum-prefix <max> [<threshold>]  
[warning-only]
- Maximum AS Path Length
  - Discard prefixes with AS-Path length greater than what is specified
    - Neighbor <IP address> maxas-limit <max>
  - Easier than filter-lists



# Route Authentication



**Certifies authenticity of neighbor  
and integrity of route updates**

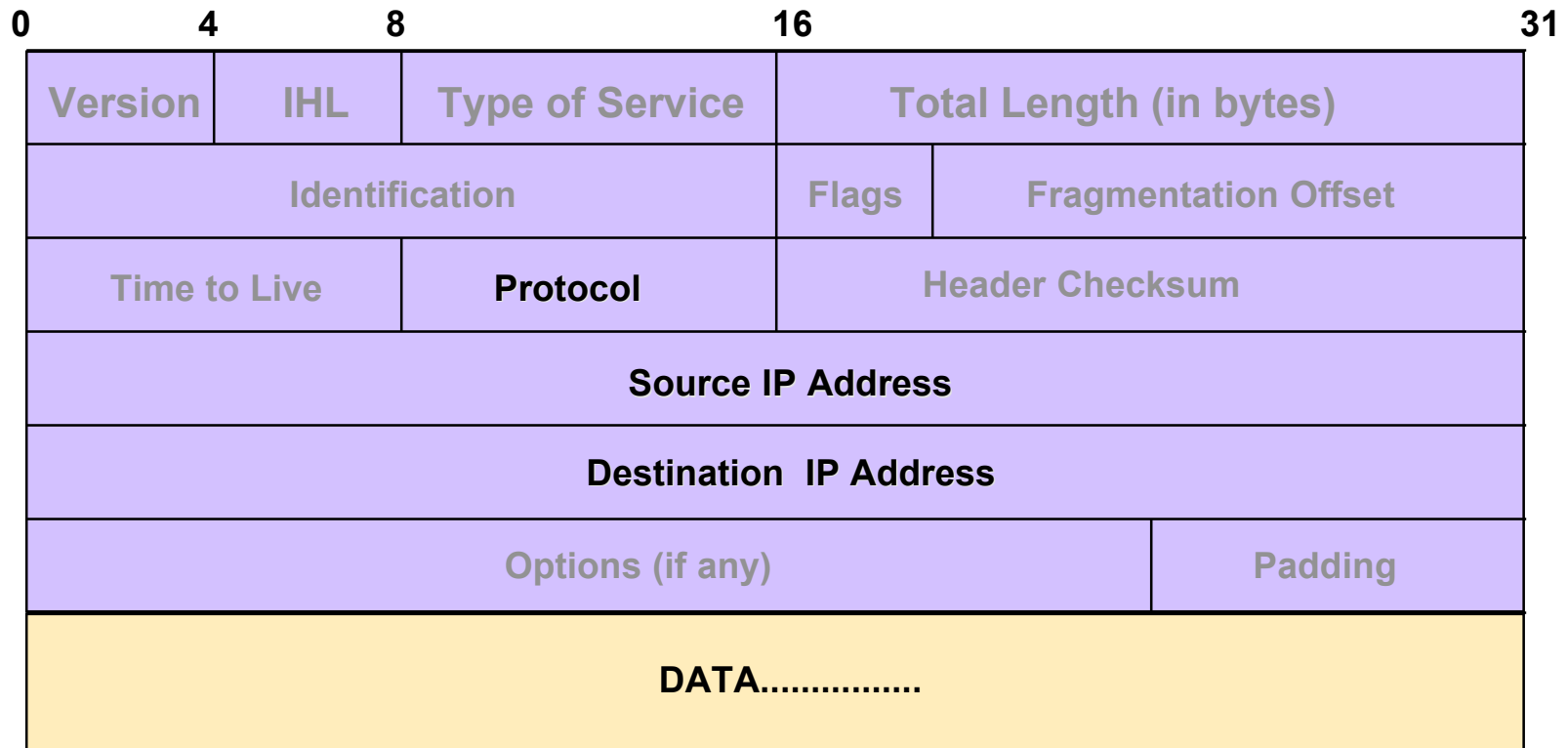


# Why Use Route Authentication

- Route Authentication equates to data origin authentication and data integrity
- In BGP, requires TCP resets to be authenticated so malicious person can't randomly send TCP resets
- In cases where routing information traverses shared networks, someone might be able to alter a packet or send a duplicate packet
- Routing protocols were not initially created with security in mind.....this needs to change.....



# IP Header Format

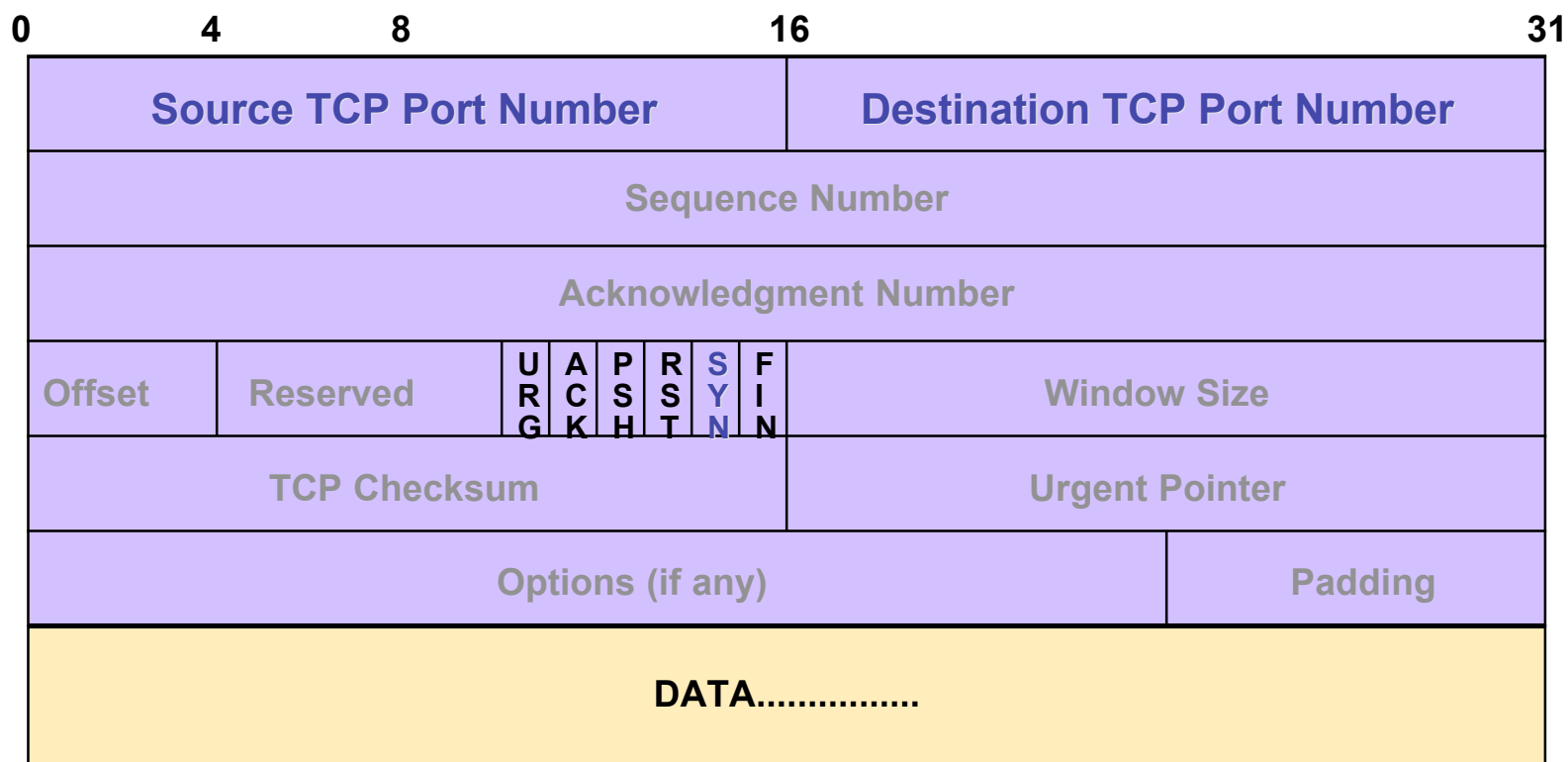


# TCP (Transport Control Protocol)

- Provides reliable virtual circuits to user processes
- Lost or damaged packets are resent
- Sequence numbers maintain ordering
- All packets except first contain ACK #
  - (contains sequence number of last sequential byte successfully received)

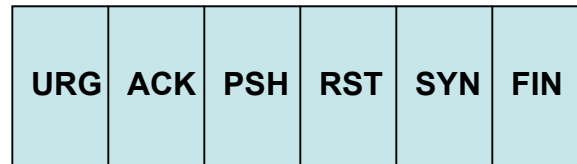


# TCP Header Format





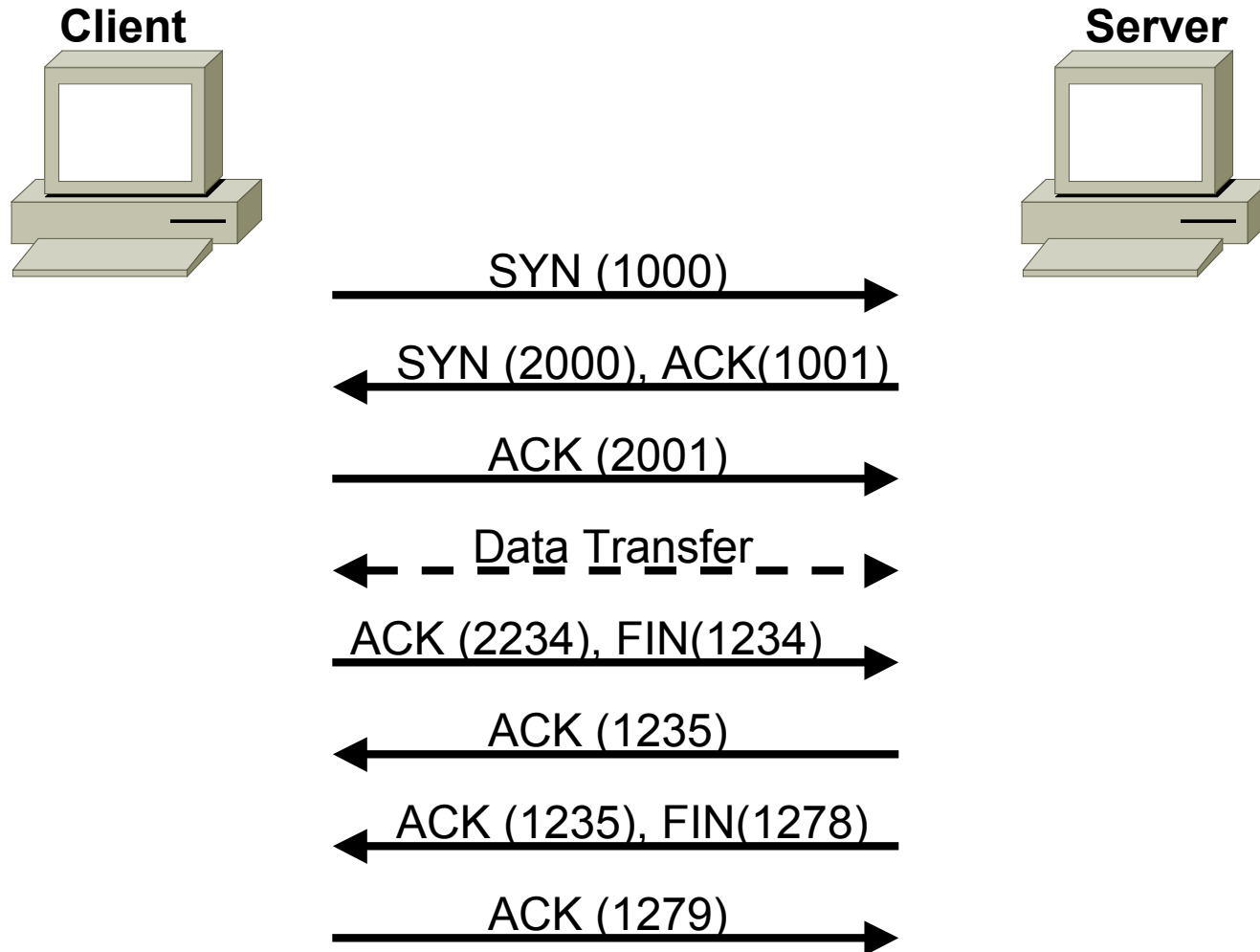
# TCP Control Flags



- URG: indicates urgent data in data stream
- ACK: acknowledgement of earlier packet
- PSH: flush packet and not queue for later delivery
- RST: reset connection due to error or other interruption
- SYN: used during session establishment to synchronize sequence numbers
- FIN: used to tear down a session



# TCP Session



# TCP Reset Attack is a Protocol Flaw

- Attacker predicts the target's choice of expected sequence number
- Spoofed packet is sent with the reset bit enabled which resets the TCP connection
- BGP routing protocols runs over TCP



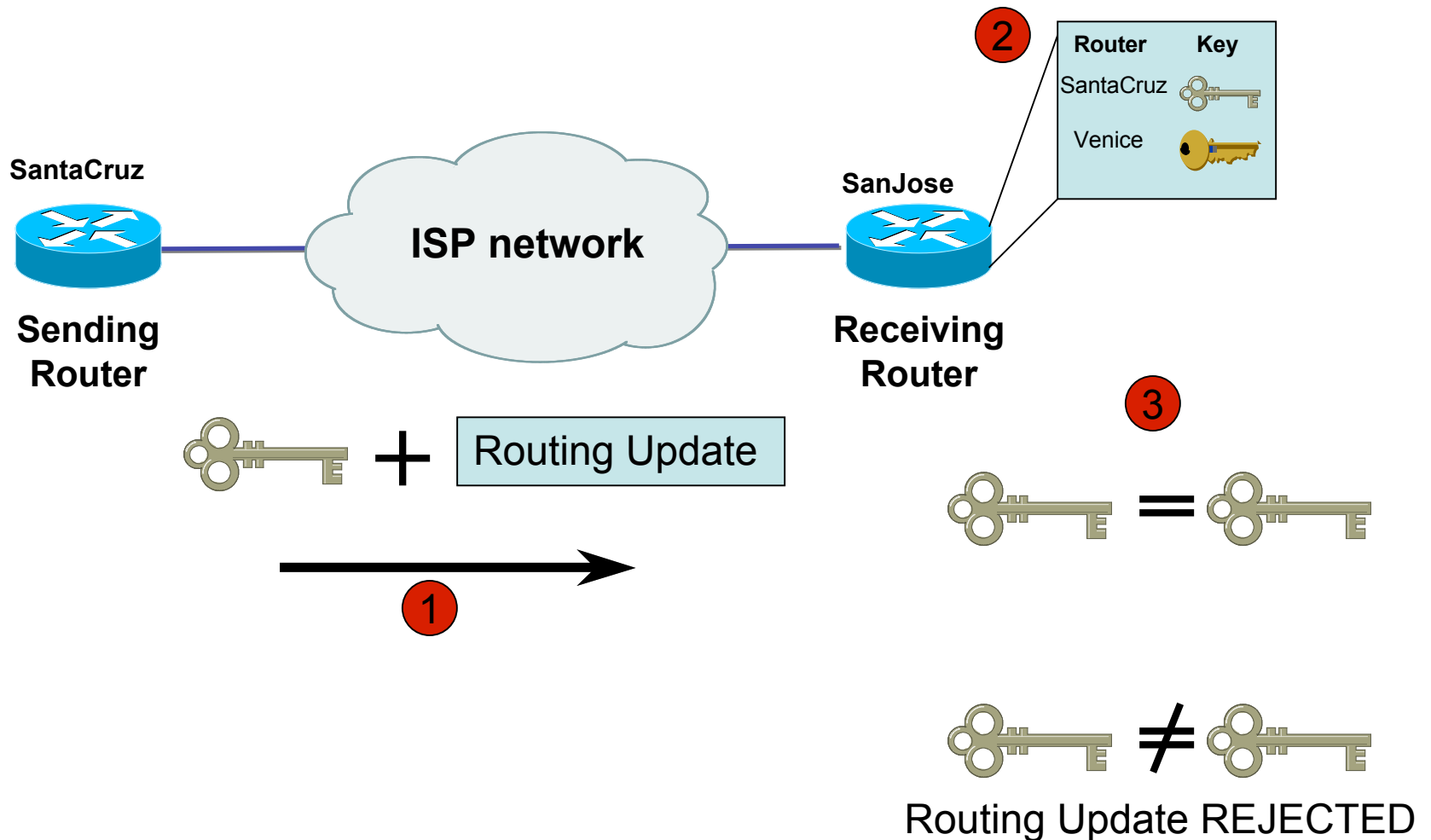
# Reality Check

- Software will have bugs
- Network devices will be misconfigured
- Security mitigation techniques reduce the risk of an intrusion

BUT....is route authentication useful ?



# Plaintext Neighbor Authentication



# Hash Functions

A *hash function* takes an input message of arbitrary length and outputs fixed-length code. The fixed-length output is called the *hash*, or the *message digest*, of the original input message.

Common Algorithms: MD-5 (128), SHA-1 (160)



# Computing a Keyed-MAC

- Message broken down into n blocks of 512-bits
- Shared secret key is xor'ed with specified array to produce K1
- Shared secret key is xor'ed a 2<sup>nd</sup> time with another specified array to produce K2

Hash1 = (1<sup>st</sup> block of message + K1)<sub>MD5</sub>

Hash2 = (hash1 + K2)<sub>MD5</sub>

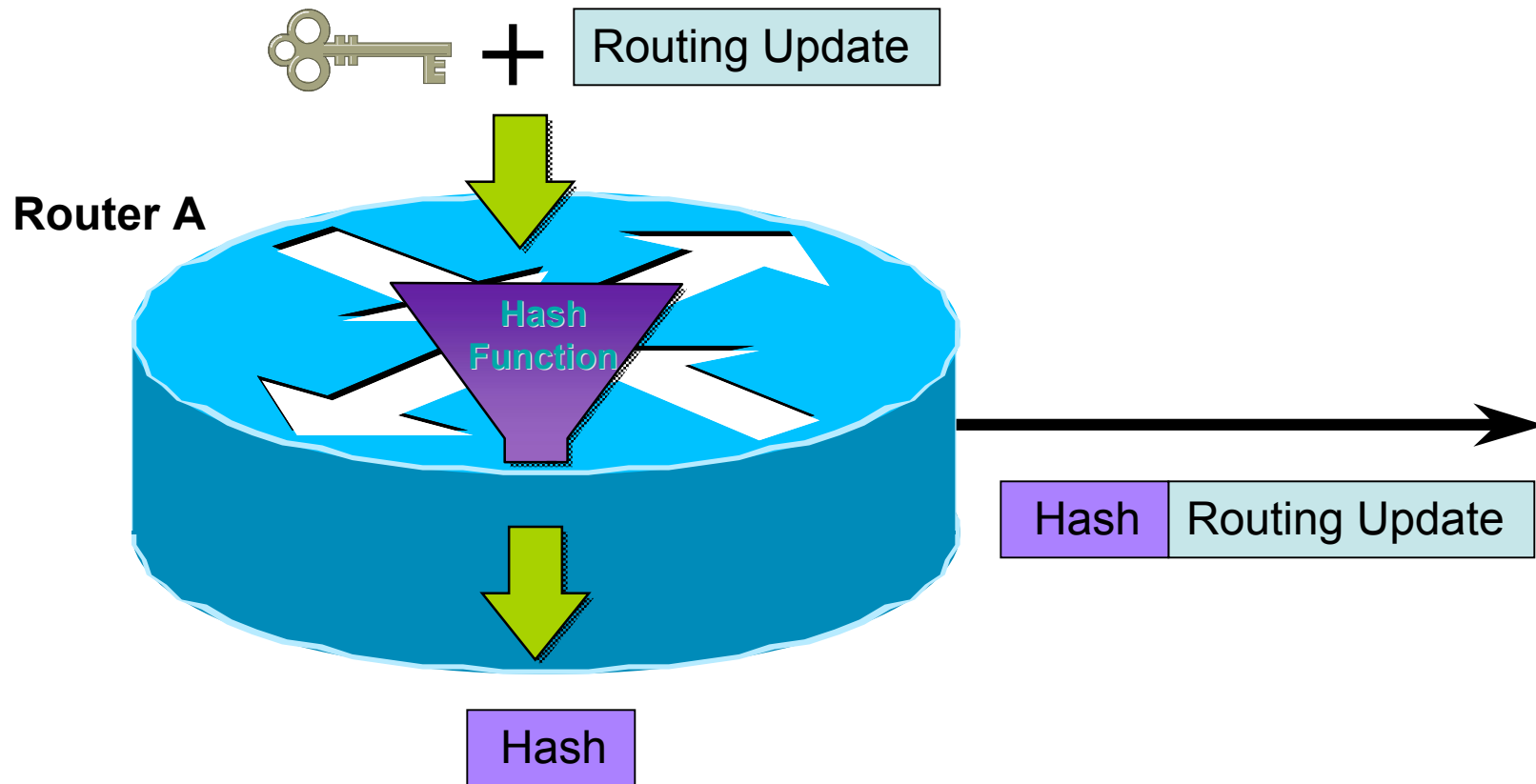
Hash3 = (2<sup>nd</sup> block of message + hash2)<sub>MD5</sub>

Hash(n+1) = (n<sup>th</sup> block of message + hashn)<sub>MD5</sub>

**HMAC-MD5-96 / HMAC-SHA-96 -> last hash truncated to 96 bits!!**

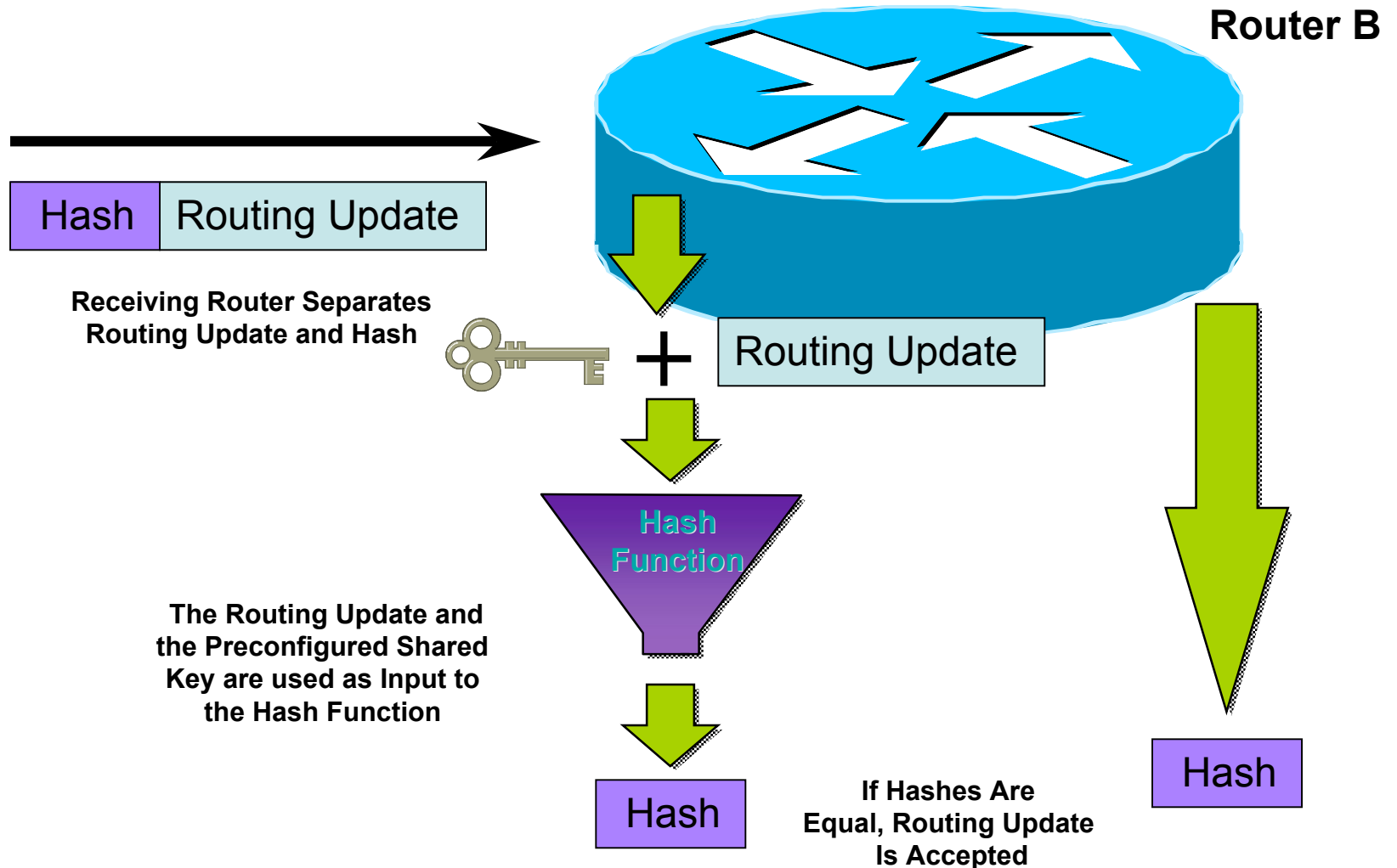


# MD-5 Neighbor Authentication: Originating Router

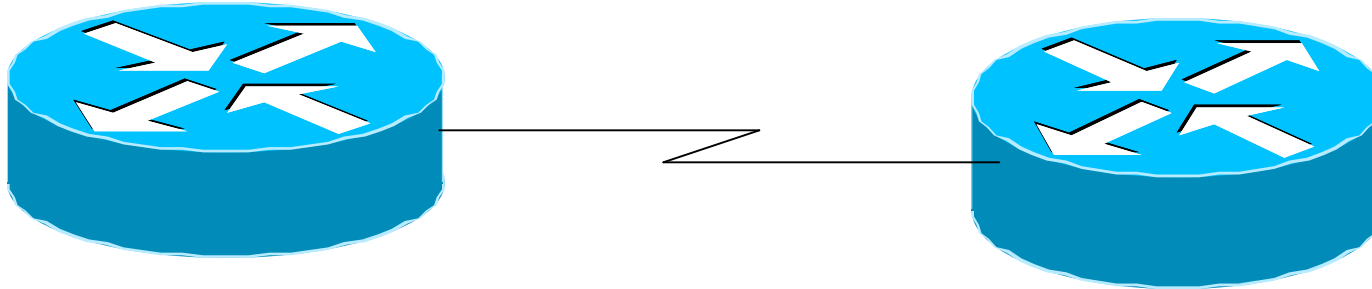




# MD-5 Neighbor Authentication: Receiving Router



# Sample Configuration (OSPF)



```
interface Loopback0  
ip address 70.70.70.70 255.255.255.255
```

```
interface Serial2  
ip address 192.16.64.2 255.255.255.0
```

```
ip ospf message-digest-key 1 md5 mk6  
router ospf 10  
network 192.16.64.0 0.0.0.255 area 0  
network 70.0.0.0 0.255.255.255 area 0  
area 0 authentication message-digest
```

```
interface Loopback0  
ip address 172.16.10.36 255.255.255.240
```

```
interface Serial1/0  
ip address 192.16.64.1 255.255.255.0
```

```
ip ospf message-digest-key 1 md5 mk6  
router ospf 10  
network 172.16.0.0 0.0.255.255 area 0  
network 192.16.64.0 0.0.0.255 area 0  
area 0 authentication message-digest
```



# Issues With Current Route Authentication Implementations

- Re-keying is a nightmare
  - session loss
  - route re-computation
- Interoperability issues
- Is SHA-1 a better authentication protocol ?

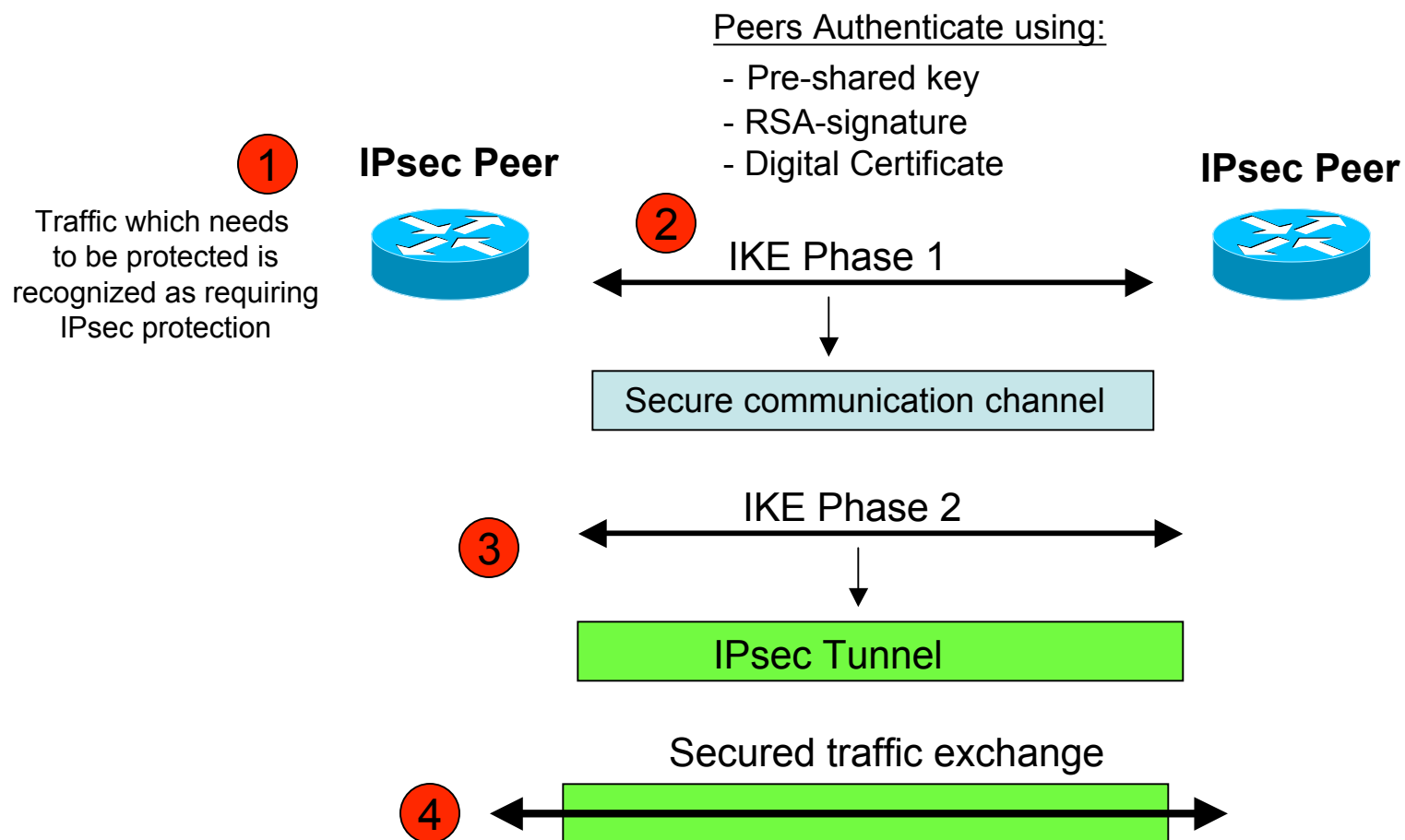


# Another option.....

- Use IPsec to secure routing updates
- Advantages
  - automatic re-keying (sort of...)
  - confidentiality of routing updates
- Disadvantages
  - limited interoperability
  - configuration nightmare



# Overview of IPsec w/IKE



# Pretty Good IPsec Policy

- IKE Phase 1 (aka ISAKMP)
  - 3DES
  - Lifetime (how many seconds in 1 day?)
  - SHA-1
  - DH Group 2 (MODP)
- IKE Phase 2 (aka IPsec)
  - 3DES
  - Lifetime (how many seconds in 1 hour?)
  - SHA-1
  - PFS
  - DH Group 2 (MODP)



# Juniper BGP IPsec Example

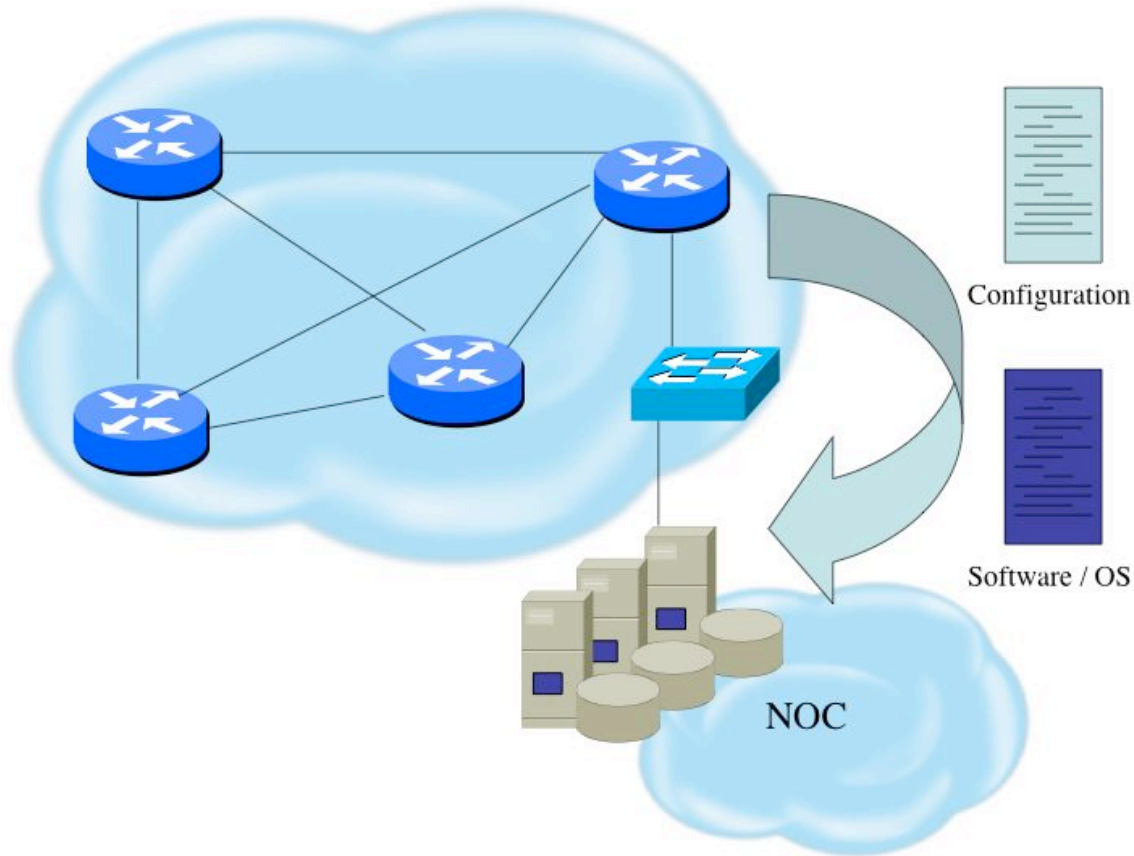
```
[edit security ipsec]
+ proposal test-proposal {
+   protocol esp;
+   authentication-algorithm hmac-sha1-96;
+   encryption-algorithm 3des-cbc;
+   lifetime-seconds 3600;
+ }
+ policy test-ipsecwike {
+   perfect-forward-secrecy {
+     keys group2;
+   }
+   proposals test-proposal;
+ }
```

```
[edit security ipsec]
  security-association bgp-gw8-sa { ... }
+ security-association test-sa {
+   mode transport;
+   dynamic {
+     ipsec-policy test-ipsecwike }
+ }
```

```
[edit security]
+ ike {
+   proposal test-ike {
+     authentication-method pre-shared-keys;
+     dh-group group2;
+     authentication-algorithm sha1;
+     encryption-algorithm 3des-cbc;
+     lifetime-seconds 28880;
+   }
+   policy 198.6.255.32 {
+     mode main;
+     proposals test-ike;
+     pre-shared-key hexadecimal
"$9$QB21F9AuO1hyl0ONdwYoa9AtpRhWLx7db
ApORSyW8NdbS2aiHm";
+   }
+ }
```



# Software Upgrade / Integrity





# Software Upgrade / Integrity

## (Survey Results)

- Files stored on specific systems with limited access
- All access to these systems are authenticated and audited
- SCP is used where possible and FTP is NEVER used
- Configuration files polled & compared on an hourly basis
- Filters limit uploading / downloading of files
- Many system binaries use MD-5 checks for integrity
- Configuration files are stored with obfuscated passwords



# System Image and Configuration

## File Security

- Careful of sending configurations where people can snoop the wire
  - CRC or MD5 validation
  - Sanitize configuration files
- SCP should be used to copy files
  - TFTP and FTP should be avoided
- Use tools like 'rancid' to periodically check against modified config files



# Never Leave Passwords in Clear-Text

- ***password*** command
  - Will encrypt all passwords on the Cisco IOS with Cisco-defined encryption type “7”
  - Use “*command password 7 <password>*” for cut/paste operations
  - Cisco proprietary encryption method
- ***secret*** command
  - Uses MD5 to produce a one-way hash
  - Cannot be decrypted
  - Use “*command secret 5 <password>*” to cut/paste another “enable secret” password



# Core Dump Configuration

```
ip ftp username cisco
ip ftp password 7 66CEB8747509
ip ftp source-interface loopback0
exception protocol ftp
exception dump <FTP server IP address>
```

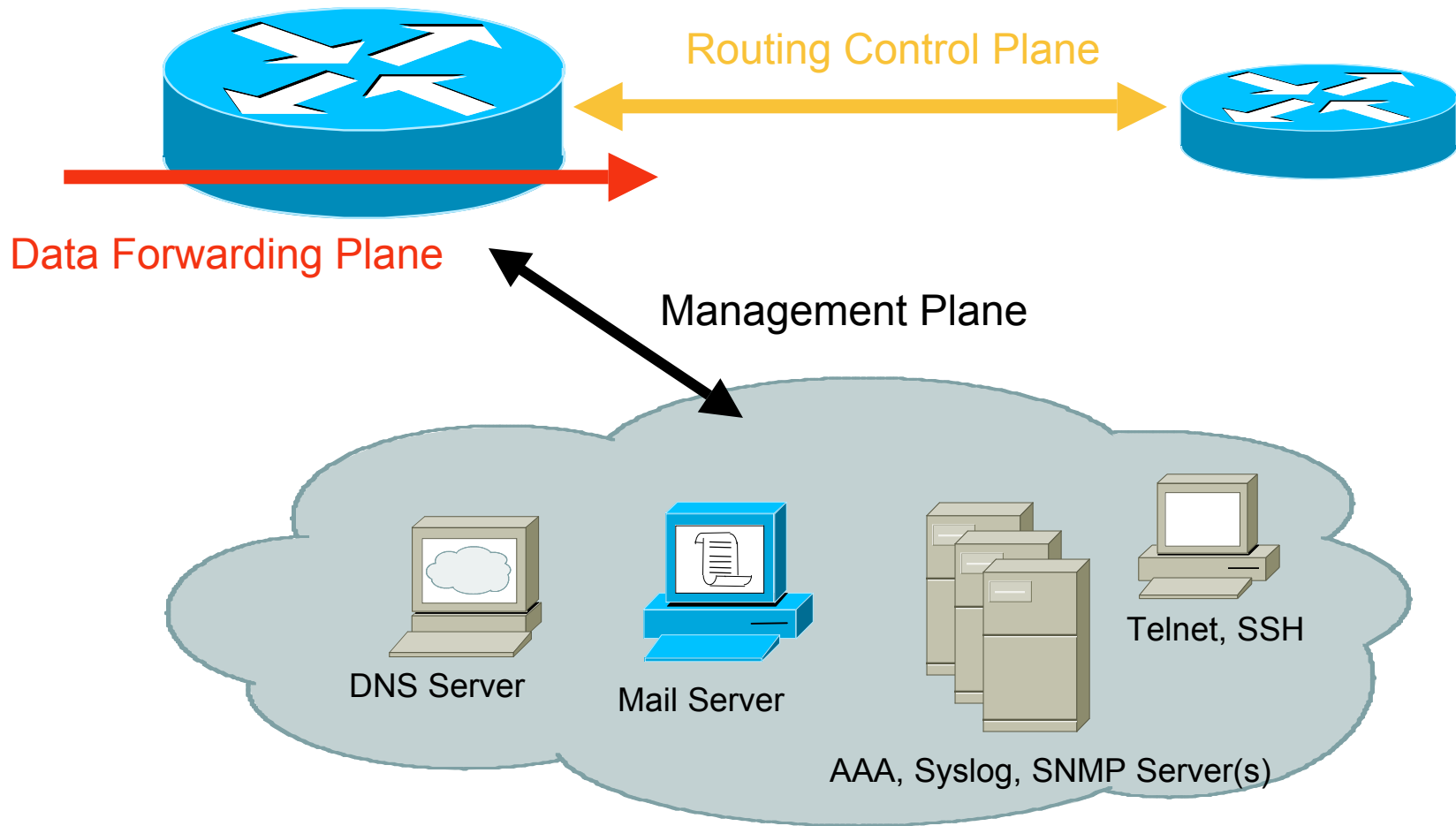


# Filtering Consideration

- Data Plane
  - Traffic going through the router
- Management Plane
  - Traffic used to monitor and log information
  - Traffic used to manage device
- Control Plane
  - Traffic specific to routing protocols



# Filtering Considerations



# Filtering Deployment Considerations

- How does the filter load into the router? Does it interrupt packet flow?
- How many filters can be supported in hardware? In software?
- How does filter depth impact performance?
- How do multiple concurrent features affect performance?



# Data Plane (Packet) Filters

- Most common problems
  - Poorly-constructed filters
  - Ordering matters
- Scaling and maintainability issues with filters are commonplace
- Make your filters as modular and simple as possible





# Management Plane Filters

- Define Explicit Access To/From Management Stations
  - SNMP, Syslog, TFTP, NTP, AAA Protocols, DNS, SMTP, SSH, Telnet, etc.
- Authenticate Access
- Think of Using Out-of-Band Management Network



# Control Plane (Routing) Filters

- Filter traffic destined TO your core routers
- Develop list of required protocols that are sourced from outside your AS and access core routers
  - Example: eBGP peering, GRE, IPSec, etc.
  - Use classification filters as required
- Identify core address block(s)
  - This is the protected address space
  - Summarization is critical for simpler and shorter filter lists



# BGP Prefix Filtering

- All BGP Prefixes coming into your network and leaving your network need to be filtered to enforce a policy.
- The problem is most ISPs is that they are **not**:
  - Filtering Comprehensively
  - Filtering their customer's prefixes
  - Filtering prefixes going out of their network



# Secure Logging Infrastructure

- Log enough information to be useful but not overwhelming.
- Create backup plan for keeping track of logging information should the syslog server be unavailable
- Remove private information from logs
- How accurate are your timestamps?



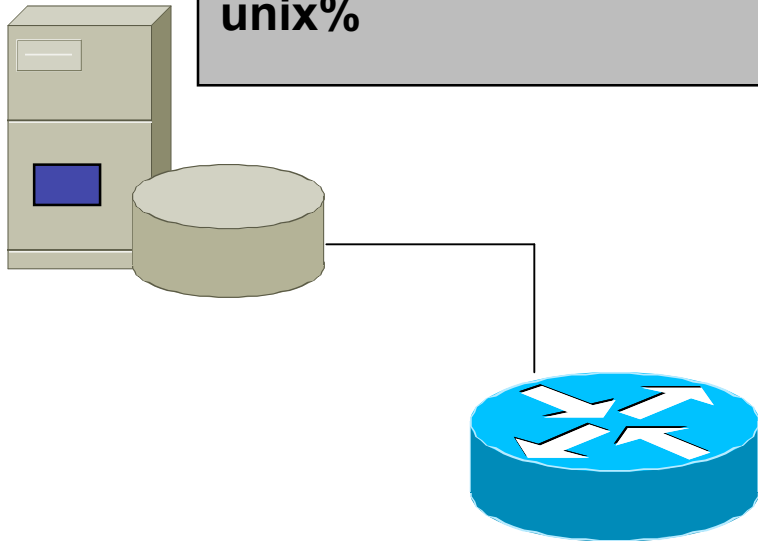
# Logging Configuration

```
service timestamps debug uptime
service timestamps log datetime msec
!
logging console warnings
logging snmp-authfail
logging buffered 3200 notifications
!
logging trap debugging
logging source-interface loopback0
logging 192.168.66.5
logging 192.168.99.5
```



# Timestamp Issues

```
unix% tail cisco.log
Feb 18 21:48:26 [10.1.1.101.9.132] 31: *Mar 2 11:51:55 CST:
  %SYS-5-CONFIG_I: Configured from console by vty0 (10.1.1.2)
unix% date
Tue Feb 18 21:49:53 CST 2005
unix%
```



```
version 12.2
service timestamps log datetime
localtime show-timezone
!
logging 10.1.1.2
```

```
Router>sho clock
*11:53:44.764 CST Tue Mar 2 1993
Router>
```



# Using NTP

- Need to synchronize timestamps
- Network Time Protocol (NTP)
  - External source
    - Upstream ISP, Internet, atomic clock, GPS
  - Internal source
    - Router can act as stratum 1 timesource

```
access-list 15 permit
    192.168.66.0 0.0.0.255
access-list 17 permit 192.168.1.1
access-list 17 permit 192.168.3.1
!
ntp source loopback0
ntp access-group peer 17
ntp access-group serve-only 15
ntp server 192.168.3.1
ntp server 192.168.1.1 prefer
```



# Logging BGP Neighbor Changes

- Get information on up/down events and reason for last peering reset
  - [no] log-neighbor changes
- Useful for analyzing BGP session resets
- Available from *sh ip bgp neighbor*
- Accessible via SNMP



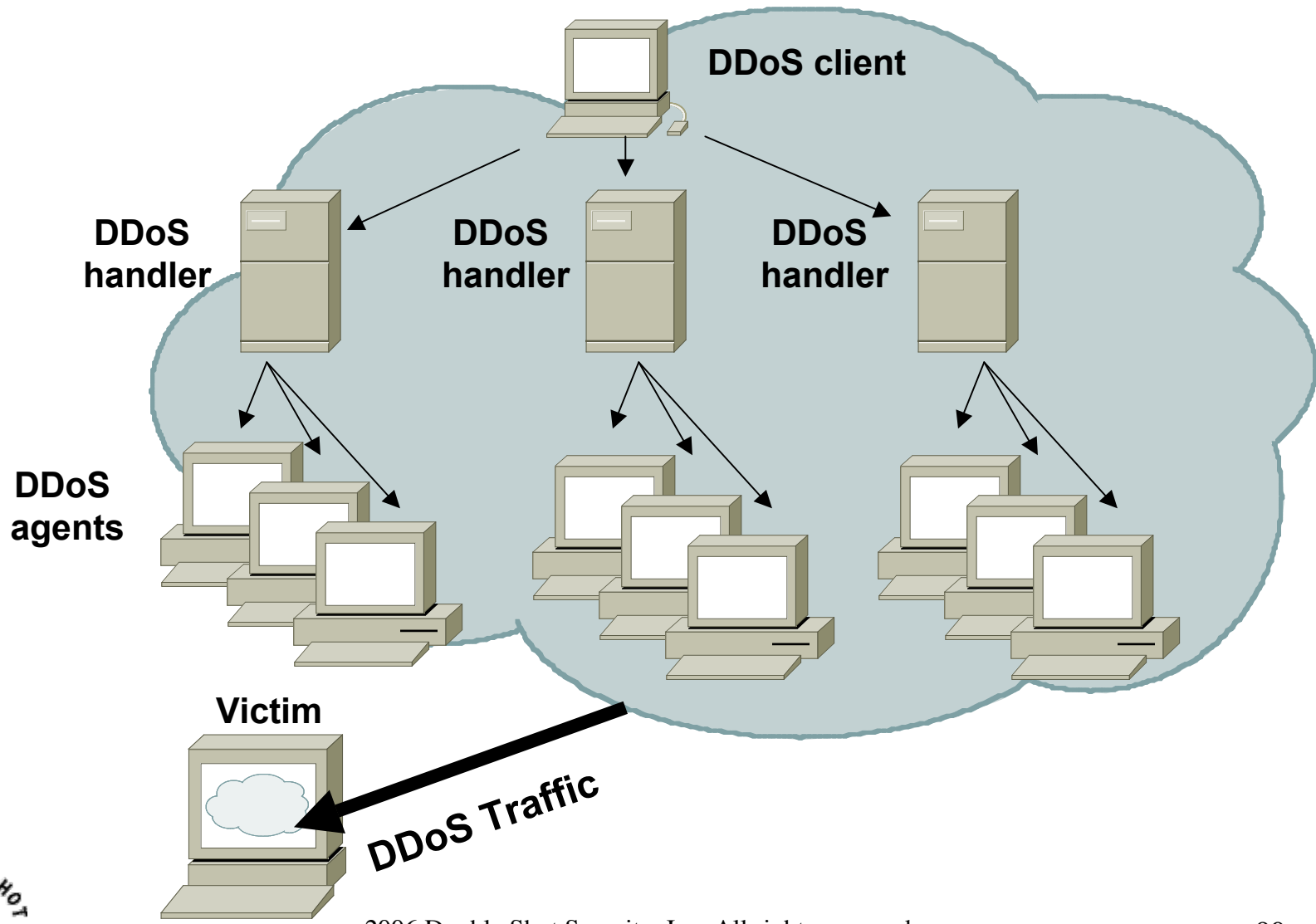


# DDoS Is A Huge Problem

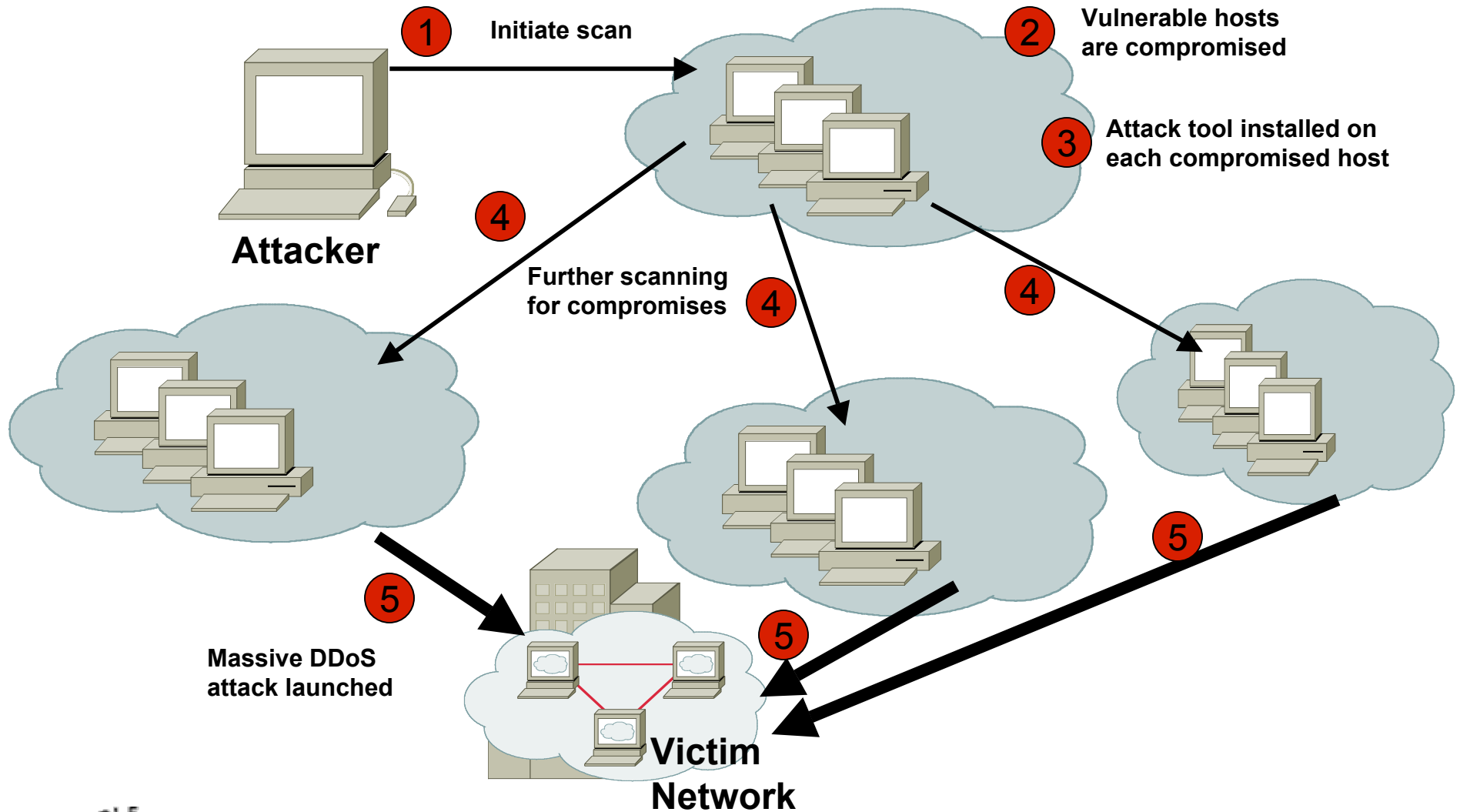
- Distributed and/or coordinated attacks
  - Increasing rate and sophistication
- Infrastructure protection
  - Coordinated attack against infrastructure
  - Attacks against multiple infrastructure components
- Overwhelming amounts of data
  - Huge effort required to analyze
  - Lots of uninteresting events



# Basics of a DDoS Attack



# Automated DDoS Attack



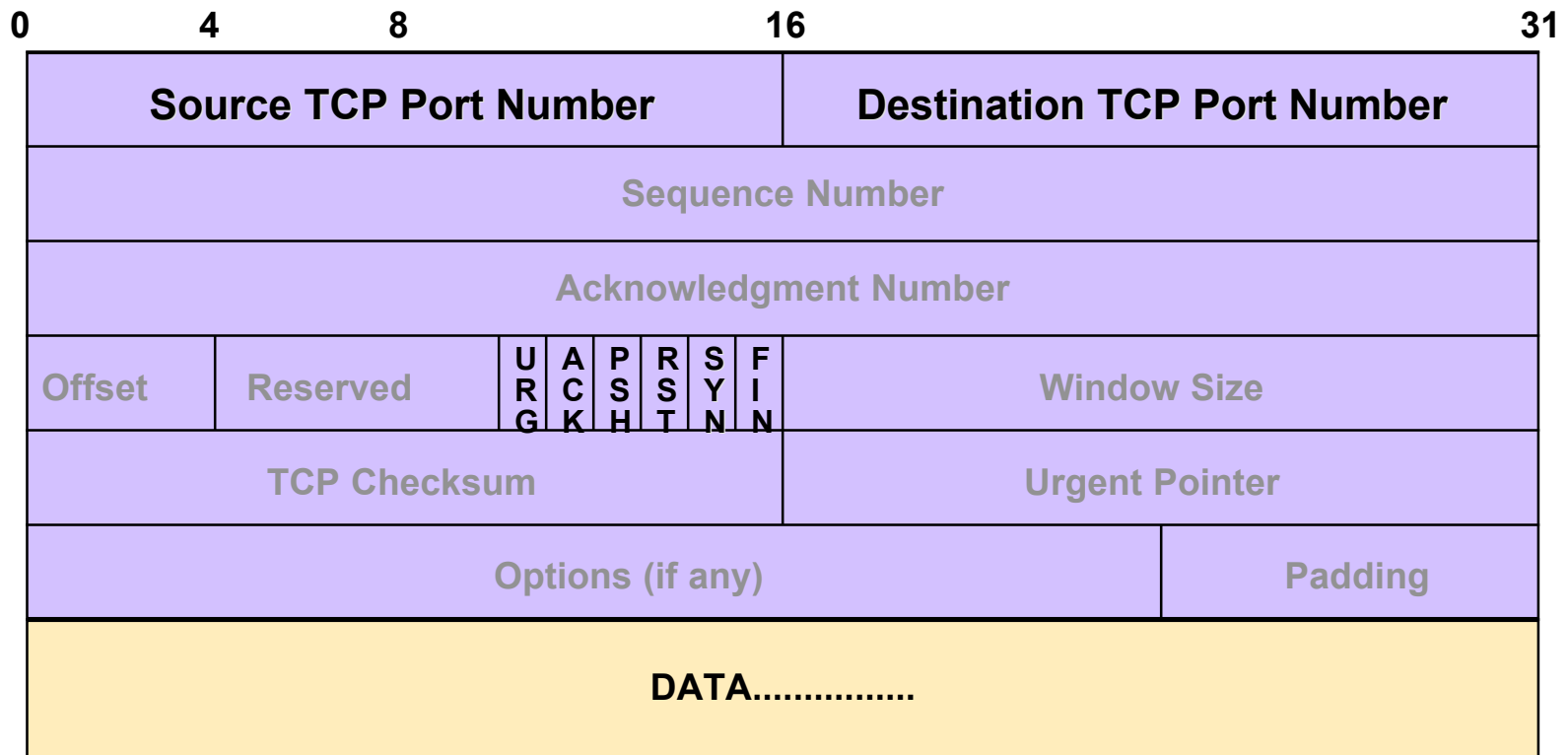
# Types of DDoS Attacks

- TCP SYN
- TCP ACK
- UDP, ICMP, TCP floods
- Fragmented Packets
- IGMP flood
- Spoofed and un-spoofed



# DoS Attack

Any traffic that causes disruption of service - protocol error exploitation or flooding of traffic



# What If Router Becomes Attack Target?

It allows an attacker to:

- Disable the router & network...
- Compromise other routers...
- Bypass firewalls, IDS systems, etc...
- Monitor and record all outgoing and incoming traffic...
- Redirect whatever traffic they desire...



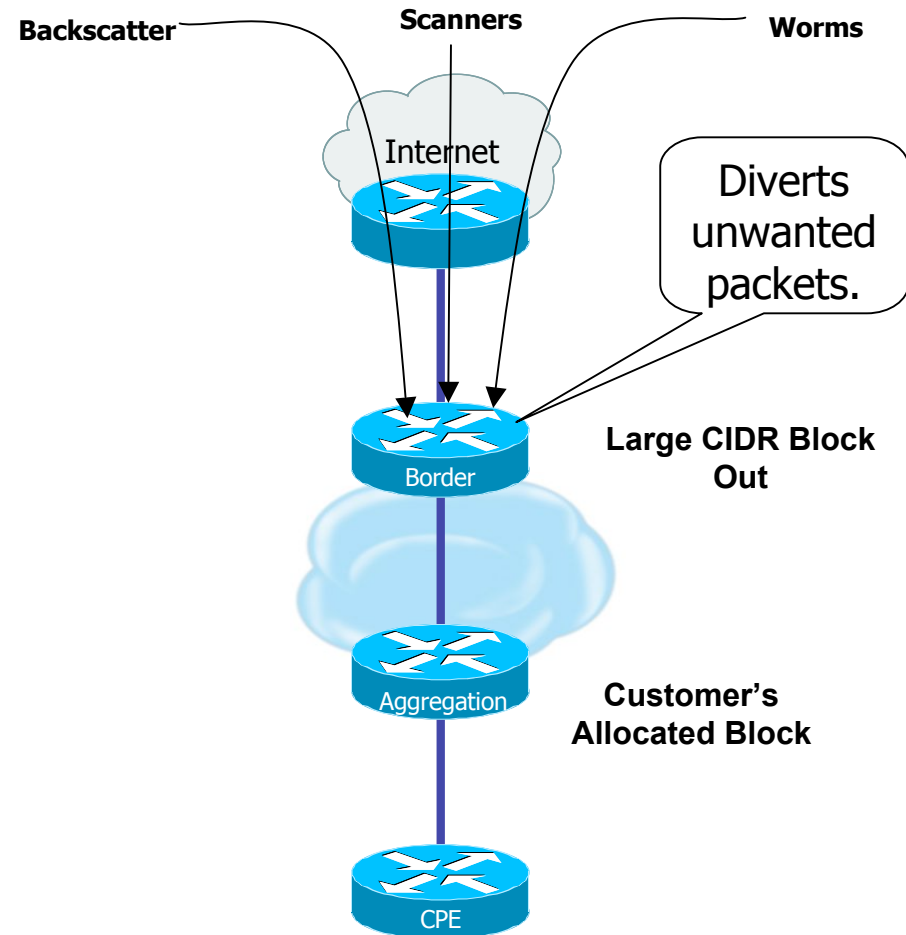
# Router CPU Vulnerabilities

- Attacks on applications on the Internet have affected router CPU performance leading to some BGP instability
- 100,000+ hosts infected with most hosts attacking routers with forged-source packets
- Small packet processing is taxing on many routers...even high-end
- Filtering useful but has CPU hit



# DoS Tracking / Mitigation ( Sink Hole )

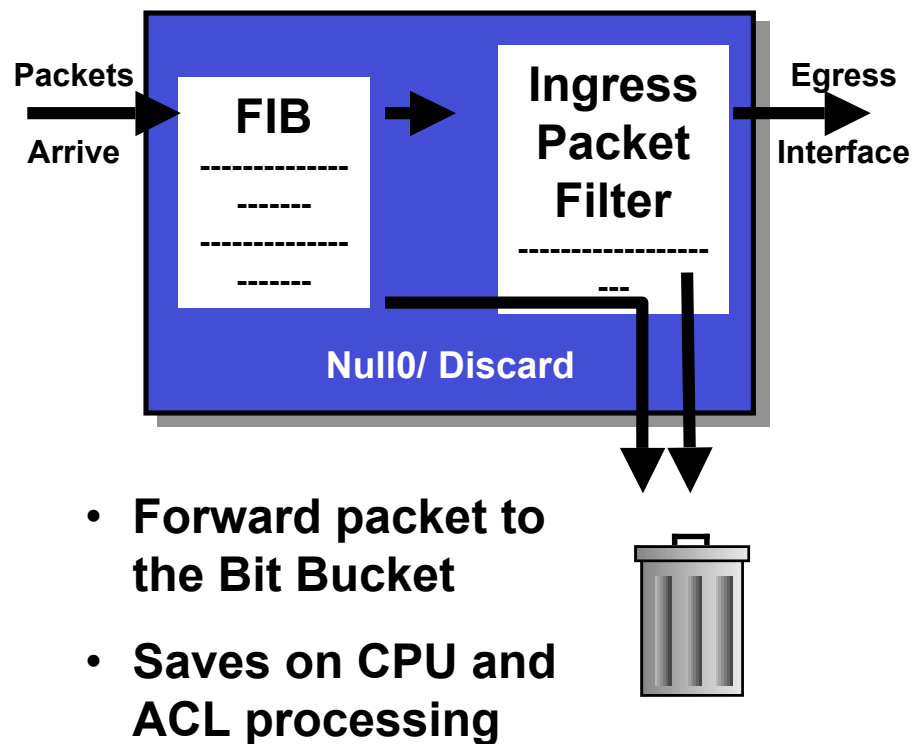
- Router or workstation built to *divert traffic* and assist in analyzing attacks and determine the source.
- Used to redirect attacks away from the customer – working the attack on a router built to withstand the attack.
- Used to monitor *attack noise*, *scans*, *data from mis-configuration* and other activity (via the advertisement of default or unused IP space)





# DoS Tracking / Mitigation ( Black-Hole Triggered Routing )

- Several Techniques:
  - Destination-based BGP Blackhole Routing
  - Source-based BGP Blackhole Routing (coupling uRPF)
  - Customer-triggered
- Exploits router's forwarding logic which typically results in desired packets being dropped with minimal or no performance impact
  - Packets forwarded to NULL interface

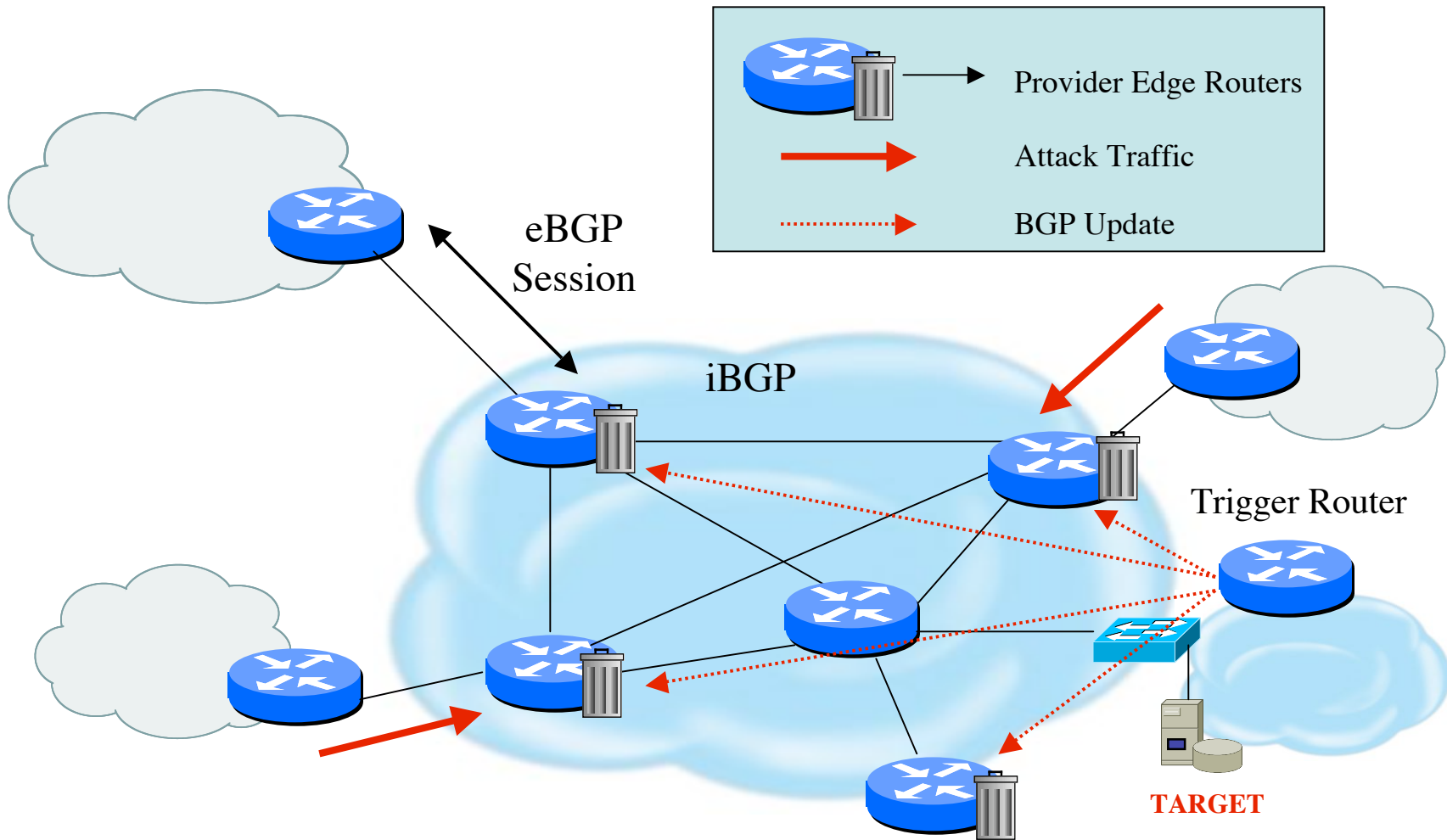


# RTBH Basics

- Use BGP routing protocol to trigger network wide response to an attack flow.
- Simple static route and BGP allows ISP to trigger network wide black holes as fast as iBGP can update the network.
- Unicast RPF allows for the black hole to include any packet whose source or destination address matches the prefix.
- Effective against spoofed and valid source addresses.



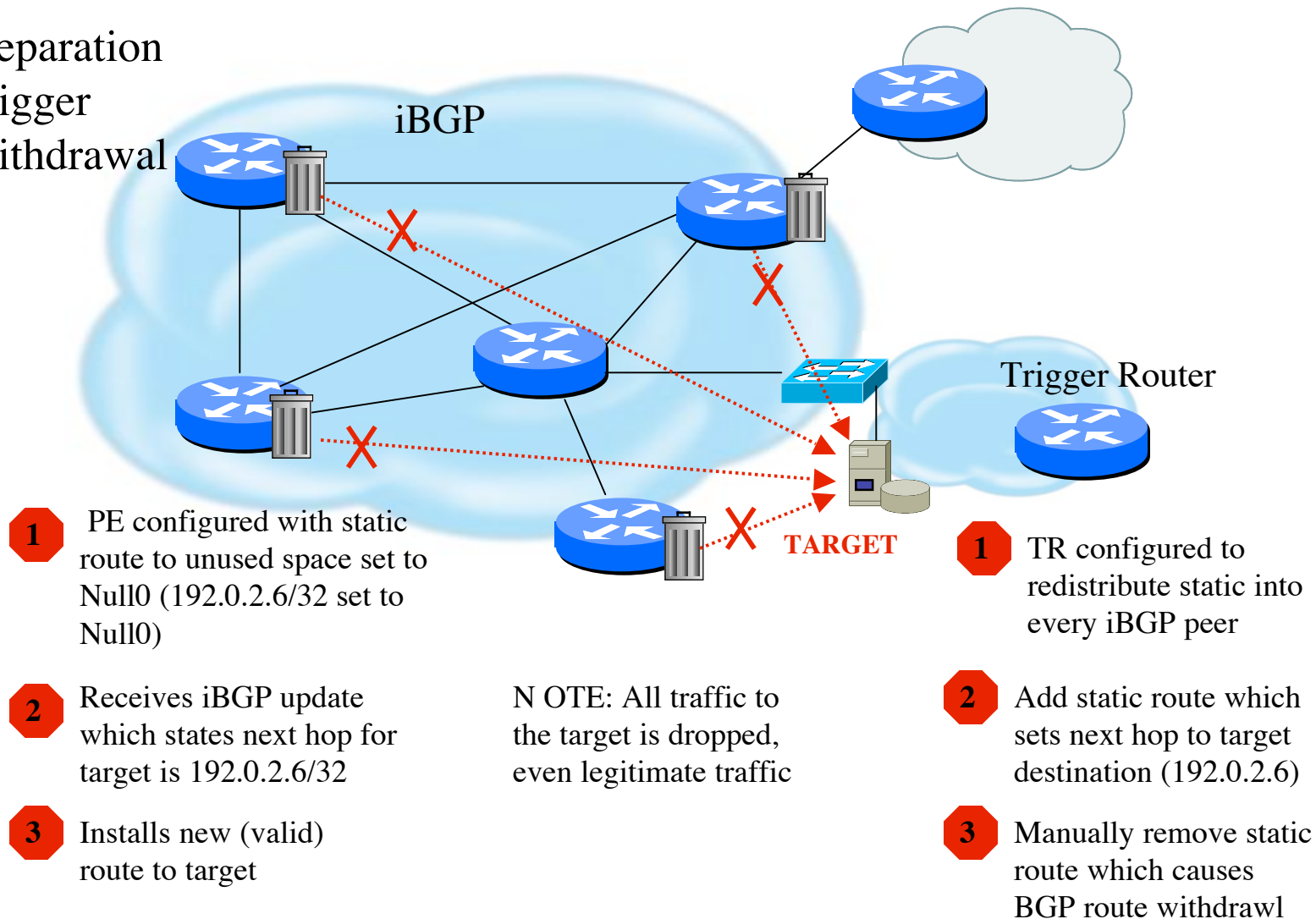
# RTBH in the Network



# Destination-Based RTBH

Steps:

1. Preparation
2. Trigger
3. Withdrawal



# Source-Based RTBH

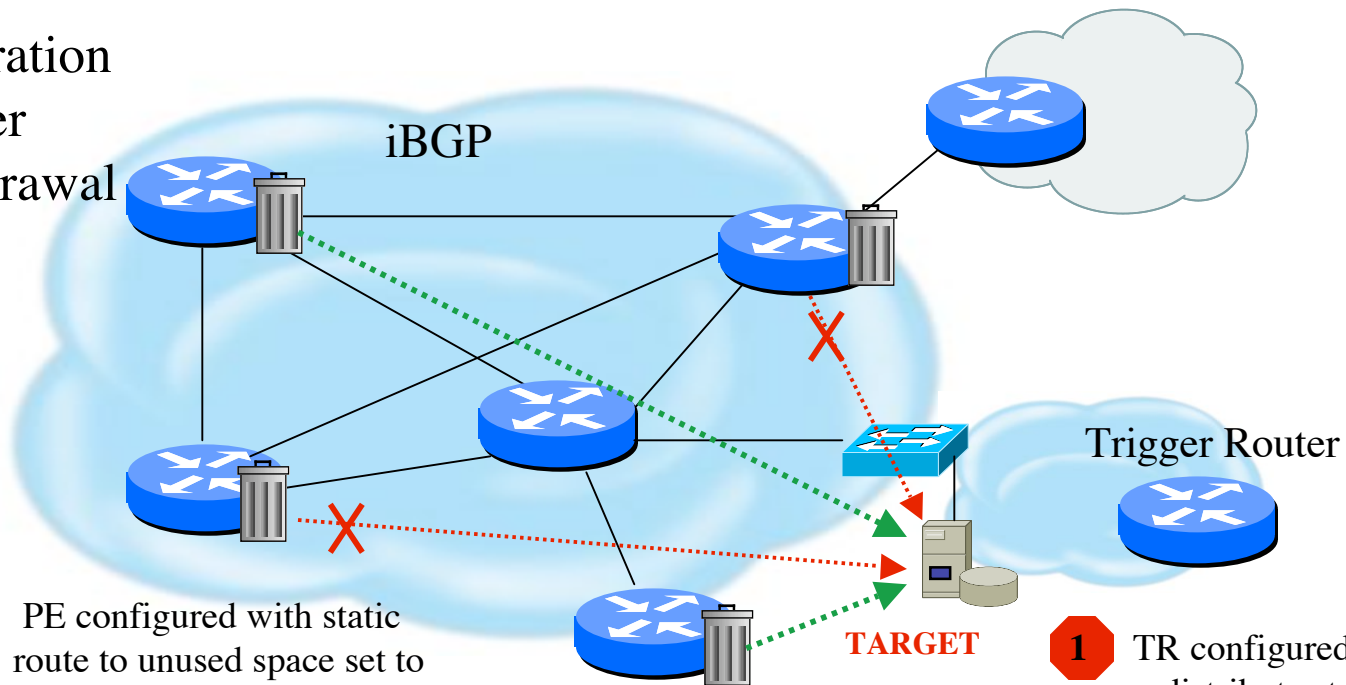
- Ability to drop packets at network edge based on specific source address
- Permits legitimate traffic from reaching target destination
- Depends on uRPF
- Packet dropped if:
  - If router has no entry for source IP address
  - If source IP address entry points to Null0



# Source-Based RTBH

Steps:

1. Preparation
2. Trigger
3. Withdrawal



**1** PE configured with static route to unused space set to Null0 (192.0.2.6/32 set to Null0) and loose mode uRPF on external interfaces

**2** Receives iBGP update which states next hop for target is 192.0.2.6/32. All traffic from source IP will fail loose uRPF check.

**3** Installs new (valid) route to target

NOTE: Only traffic from the attack sources get dropped

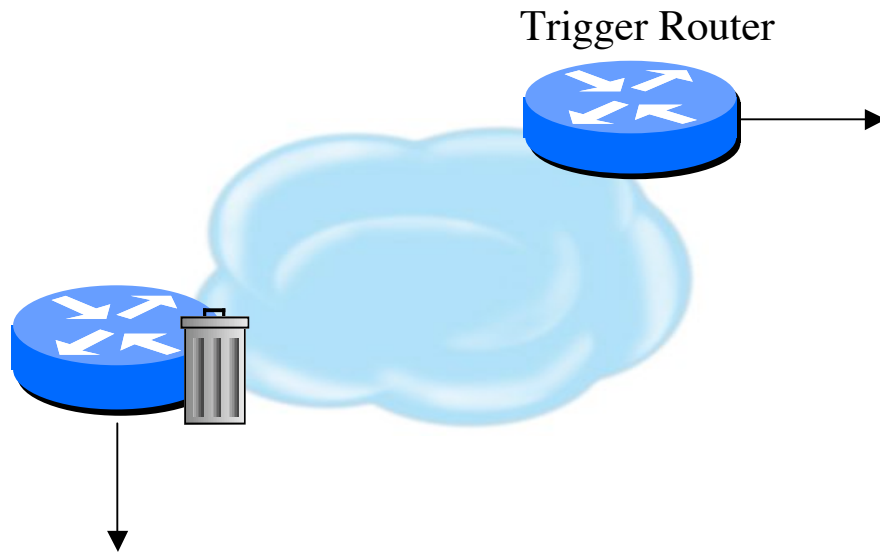
**1** TR configured to redistribute static into every iBGP peer

**2** Add static route which sets next hop to target destination (192.0.2.6)

**3** Manually remove static route which causes BGP route withdrawal



# RTBH Configuration Example



```
interface Null0
no ip unreachable
!
ip route 192.0.2.1 255.255.255.255 null0
```

```
interface Null0
! avoid backscatter traffic
no ip unreachable
!
router bgp 6665
redistribute static route-map bh-trig
!
route map bh-trig permit 10
  match tag 66
  set ip next-hop 192.0.2.1
  set local-preference 200
  set origin igp
! ensure edge router does not readvertise
! prefix to any eBGP peer
  set community no-export
!
! make sure no other static routes affected
! by the bh-trig route map
route-map bh-trig deny 22
!
! the manually configured trigger
ip route 192.168.33.0 255.255.255.0 null0 tag66
```



# Additional RTBH Considerations

- Avoid intentionally/unintentionally dropping legitimate traffic
- Deploy secure BGP features
  - Neighbor authentication
  - Prefix filters
  - ‘TTL hack’
- Use prefix filters at edge and trigger routers to ensure essential services (e.g. DNS) not black-holed by mistake





# IPv4 vs IPv6

- Same considerations exist for IPv6 networks although the same tools are not yet there for IPv6 transports
- IPv6 / IPv4 tunnels used to hide malicious traffic from filtering rules is a concern
- Flow collection tools are not yet capable of detecting much malicious traffic



# Operational Practices Summary

- Risk mitigation techniques similar yet different
  - Similar conceptual safeguards
  - Differences based on performance issues and operational complexity
- Infrastructure products need standardized capabilities for more effective security deployments



# THANK YOU!

( draft-ietf-opsec-current-practices-07.txt )

