

The Domain Name System Continuity of Operations

Apricot 2008
Taipei TAIWAN
28feb2008

Name Service Evolution

Bill Manning

“B” Operations

bmanning@ep.net

DNS Questions: 1980-1989

- Does it work?
- Is it better than the alternatives?
- Who runs it?
- Who cares?
- Huge changes in software, capabilities, and underlying network technologies
e.g. the Cambrian Era

DNS:1990-2000

- Defacto naming abstraction tool
 - Rate of Innovative Change dropped
 - Capacity augmentation was key
 - User base changed
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- Required changes required much more coordination and planning
 - Planning for significant changes, some steps were taken

2001 -Stepping up to New Tasks

- Expanding system under given restraints.
- New DNS protocol requirements
 - IPv6
 - DNSSEC
- New operational challenges:
 - More servers – anycast!
 - Complexity of large installations.
 - Various types of attacks.

DNS Roots Today?

- Root Servers at 140+ sites
 - ... and counting
- Cryptographically signed data transfers
- Tight engineering cooperation
 - Regular meetings 3 times/year
 - Technical coordination
- Relationship with ICANN
 - Root Server System Advisory Committee
- Change control prevents rapid response

Attacks

- Yes, they do happen
- **THEY DON'T BREAK THE INTERNET!**
 - DNS is a **very, very** robust protocol!
 - Clients cache data, including lists of TLD servers
- Anycast gives decent protection
- Very close cooperation with software vendors, Internet service providers, law enforcement, and computer emergency response teams
- Successful Attacks can still be launched
 - **We lack a good “Continuity of Operations” Plan**

The Future?

- Still wider spread
 - Many corners of the world still under provisioned.
 - This is ongoing.
- IPv6
- DNSSEC
- Traffic analysis
 - Preventive measures

OR

Have the assumptions Changed?

- Mobility instead of Anchored
- Verifiable, Accurate data with Integrity
- Wisdom of a single namespace
- Implementation Choices reflect the 1980s design constraints
- Can new systems leverage off the existing system
- Do all addressable devices need a “name”

More thoughts for the future

- Synthetic devices may need names
- Other bindings may be useful, e.g.
Name to Key or Key to Address
- Minimize Single points of failure
 - DDOS
 - Third Party Caches
 - Simple Delegation Hierarchy

Thank You